

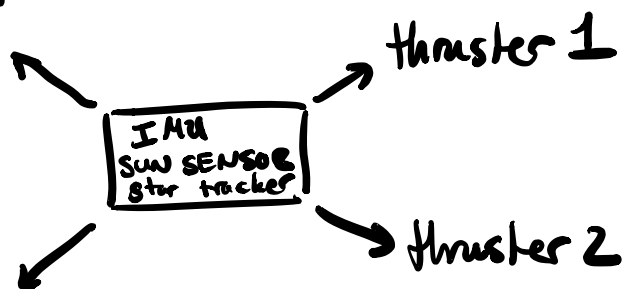
Feedback Control (AA447)

Feedback ctrl brings software and hardware together

CPS - Cyber Physical Systems

• Simple Example

A spacecraft (s/c) deep space



Sensors feed info to the S/C

- position
- velocity
- orientation
- angular velocity

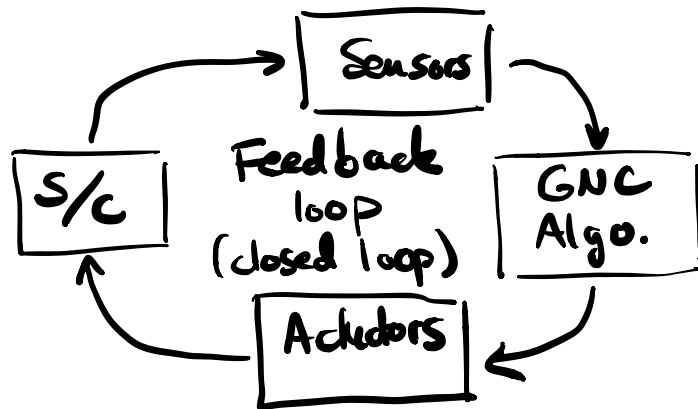
State of the system

This sensed information is used to make control decisions on board in real time.

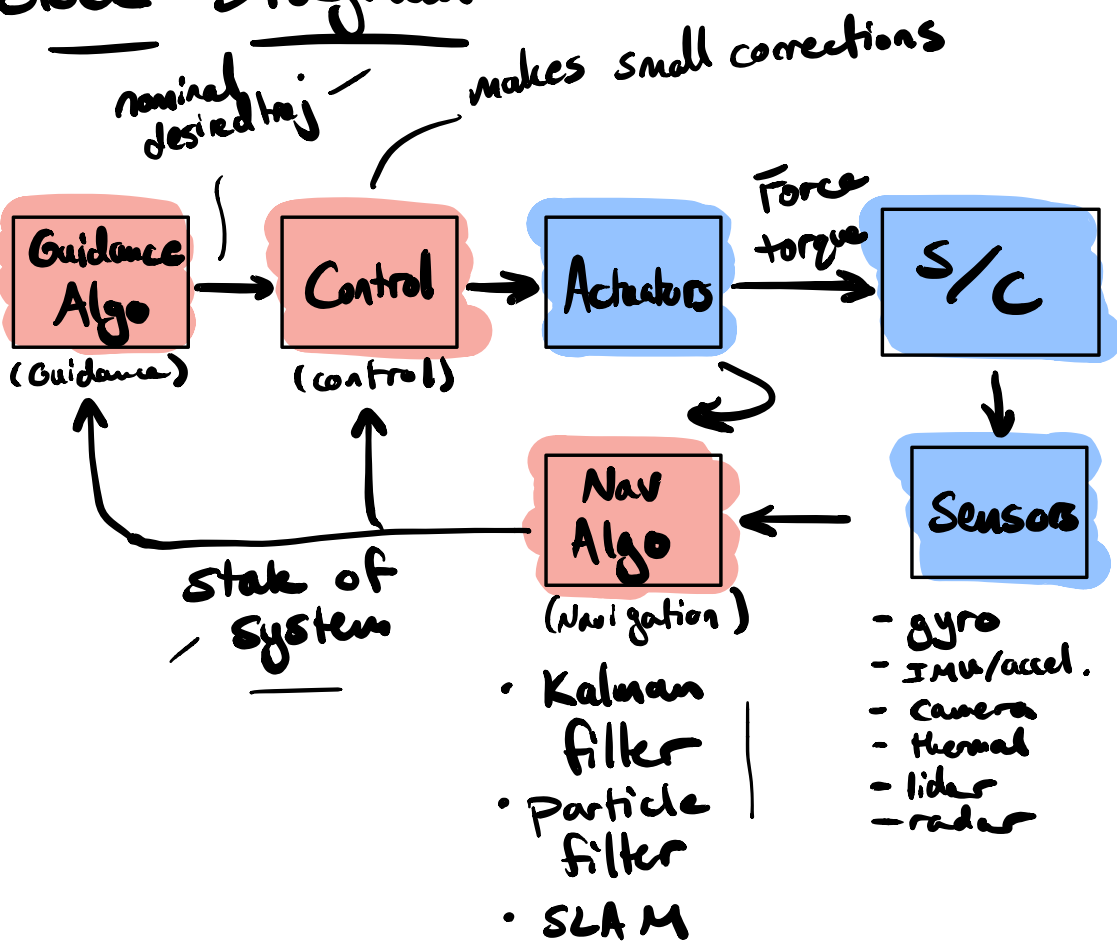
These decisions are made by GNC algorithms on board.

GNC . Guidance
 . Navigation
 . Control

These decisions are communicated to actuators as commands



Block Diagram

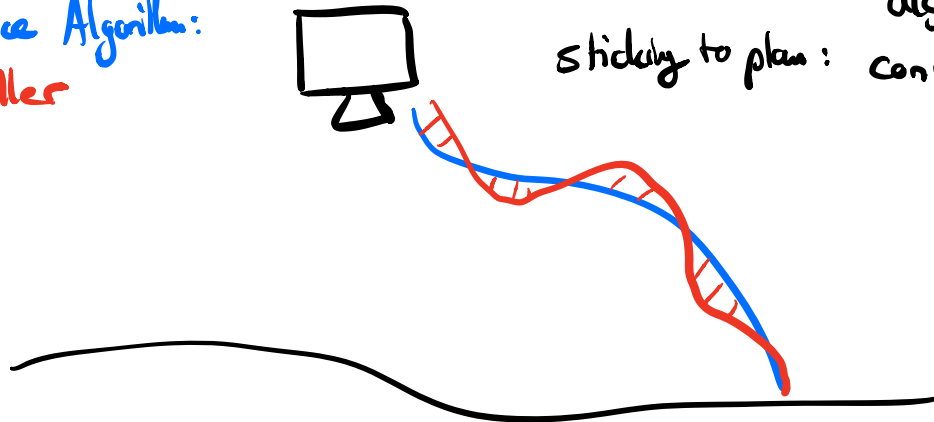


- : Dynamical system hardware & software
- \rightarrow : Signal

Guidance vs. Control

Guidance Algorithm:
Controller

overall plan: guidance algorithm
sticking to plan: controller



Decision Hierarchy:

time scale
hrs/days

Mission planner

overall mission plan

each lower block passes performance constraints to block above it.

hrs/min

Mode Commander

switch between diff. parts of the mission

min/secs

Guidance

plan nominal trajectories ←

micro seconds

Controller

sticks to nominal trajectory
actuator commands] focus of this class

Actuators

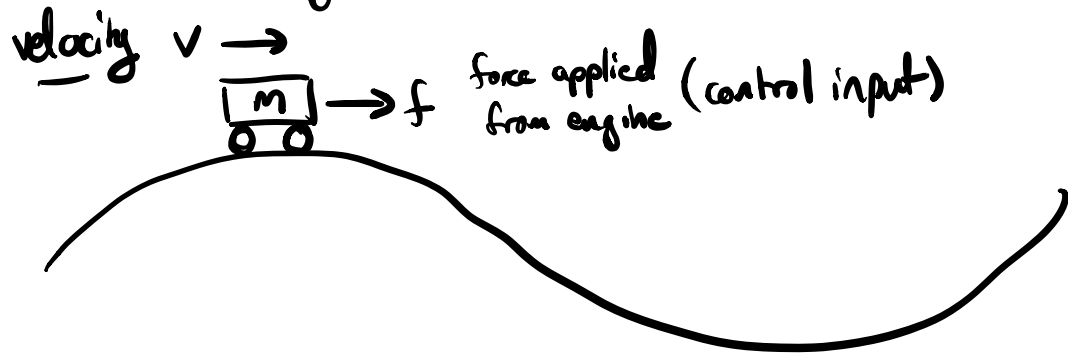
forces & torques

Vehicle



A SIMPLE FEEDBACK CONTROL SYS:

A car driving on a road (w/ simplifications)



Goal: $v(t) = v_d(t)$ desired velocity

u : (or f) control force

measure velocity. $y = v$

Uncertainty:

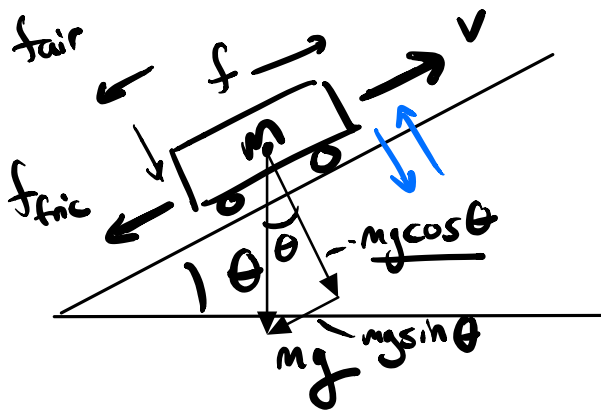
- mass (payload, fuel) ←
- friction (road & tires)
- drag (wind resistance, vehicle shape)
- gradient of terrain
- engine efficiency

want to design
a controller
to compensate

System Model:

Newton's 2nd law

Free Body Diagram



Dynamic Modeling:

- - Newton's 2nd law
- Euler-Lagrange eqns (Lagrangian mechanics)
- Conservation laws
 - energy
 - momentum
 - mass flow
- Kirchoff's laws (Voltage & Current laws)

$$f_{\text{grav}} = -mg \sin \theta$$

$$f_{\text{fric}} = -\mu \operatorname{sgn}(v) mg \cos \theta$$

coeff
of
friction

drag coeff.

$$f_{\text{air}} = -\frac{1}{2} \rho A C_d v |v| \quad |v| : \text{speed}$$

↳ effective area
↳ air density.

$$\beta = \frac{1}{2} \rho A C_d$$

$$f_{\text{net}} = f + f_{\text{grav}} + f_{\text{fric}} + f_{\text{air}}$$

Dynamics

$$m \dot{v} = f_{\text{net}} = f - \beta v |v| - mg \sin \theta - \mu mg \operatorname{sgn}(v) \cos \theta$$

Nonlinear ODE (dynamics of v)
for control input f .

Uncertainties: m, β, θ, μ

- Measurement: $v \rightarrow v + \underbrace{(n)}_{\text{measurement noise}}$
- Control: $f \rightarrow \underbrace{f + \gamma f}_{\text{proportional process noise}} + \underbrace{(w)}_{\text{additive process noise}}$

More accurate model $\underbrace{|\gamma|}_{\delta} = \underbrace{(\delta)}_{\checkmark}$

$$m\dot{v} = f + \gamma f + w - \beta v|v| - mg \sin \theta - \mu mg \cos \theta \operatorname{sgn}(v)$$

$$y = v + n$$

Reminder / $\begin{cases} \dot{x} = F(t, x, u) \rightarrow \text{state dynamics} \\ y = H(t, x, u) \rightarrow \text{output.} \end{cases}$

in this case: $x = v, u = f$

Control objective

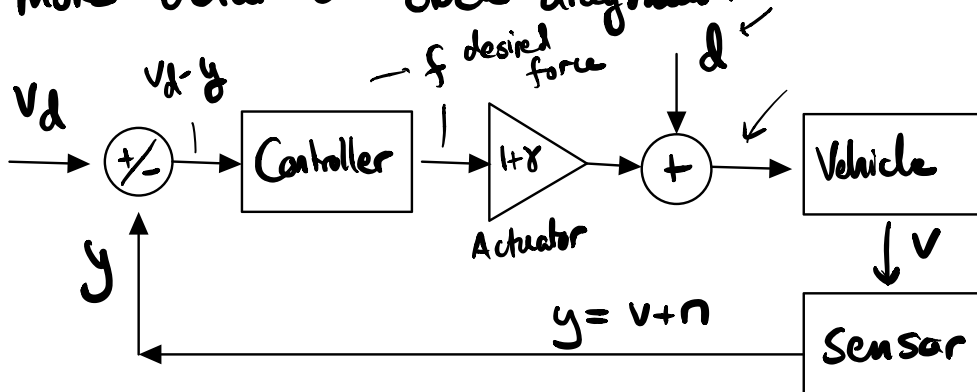
Design a control algorithm that uses
the meas. y to adjust f so that $v(t) \rightarrow v_d(t)$

ie. velocity approaches desired velocity

External disturbance

$$d = \bar{\omega} - mg \sin \theta - \mu mg \cos \theta \operatorname{sgn}(v) - \beta v |v|$$

more detailed block diagram:



whether or not treat air drag as disturbance or non linear piece of dynamics judgement call

$$m \dot{v} = (1 + \gamma) f + d - \beta |v| v$$

$$y = v + n$$

start w simple case: $\beta = 0, d = 0, n = 0, \gamma = 0$

m : constant.

$$\begin{cases} m \dot{v} = f \\ y = v \end{cases}$$

want: $v \rightarrow v_d$ → not known in advance

how to design controller...

• Simplest controller - Proportional Controller

$$f = -k_p (y - v_d)$$

$$= -k_p (v - v_d)$$

$$k_p > 0$$

↳ designed

$$\Rightarrow m\dot{v} = -k_p (v - v_d)$$

"proportional gain"

let's define: $x \triangleq v - v_d \rightarrow$ velocity tracking error

$$\Rightarrow \dot{x} = \dot{v} - \dot{v}_d = -\frac{k_p}{m} (v - v_d) - \dot{v}_d$$

$$\dot{x} = -\frac{k_p}{m} x - \dot{v}_d$$

\rightarrow dynamics for tracking error

$$x(0) = v(0) - v_d(0)$$

want x to go to 0

• Suppose $v_d = \text{constant} \Rightarrow \dot{v}_d = 0$

$$\Rightarrow \dot{x} = -\frac{k_p}{m} x \quad x(0) = \underline{x_0} \rightarrow \text{initial tracking error}$$

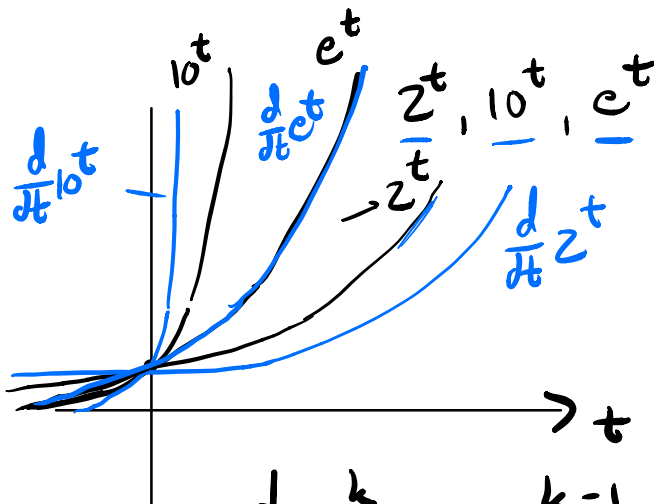
$$\alpha_p \triangleq \frac{k_p}{m} \Rightarrow \dot{x} = -\alpha_p x \leftarrow$$
$$\rightarrow \frac{dx}{dt} = -\alpha_p x$$

$$\boxed{x(t) = e^{-\alpha_p t} x(0)}$$

$$\frac{d}{dt} x(t) = \frac{d}{dt} (e^{-\alpha_p t} x_0) = \frac{d}{dt} (e^{-\alpha_p t}) x_0 = -\alpha_p e^{-\alpha_p t} x_0 = \underline{x(t)}$$

$$\frac{d}{dt} x(t) = -\alpha_p x(t) \Rightarrow \dot{x} = -\alpha_p x$$

Note:
 $\frac{d}{dt} e^t = e^t$
Definition of e



$$\frac{d}{dt} e^t = e^t$$

$$\frac{d}{dt} t^k = k t^{k-1}$$

$$\frac{d}{dt} e^{-\alpha t} = e^{-\alpha t} (-\alpha)$$

ODE

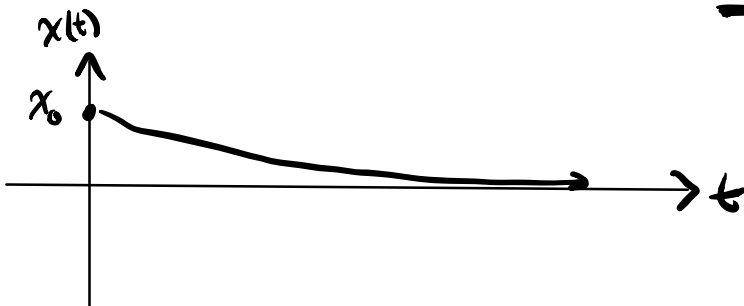
$$\dot{x} = -\alpha_p x \Rightarrow$$

Solution

$$\underline{x(t) = e^{-\alpha_p t} x_0}$$

$$\alpha_p > 0$$

$$x(0) = x_0$$



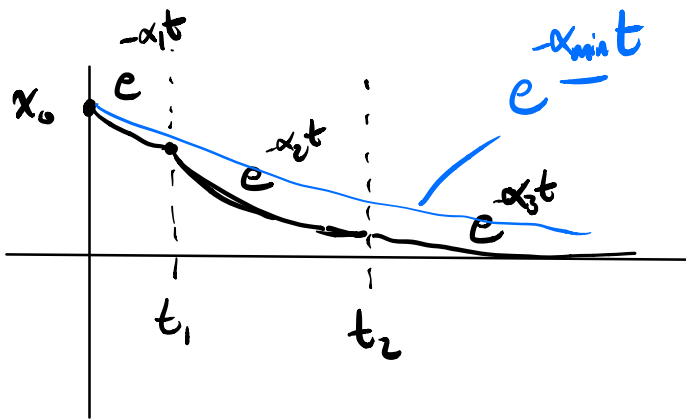
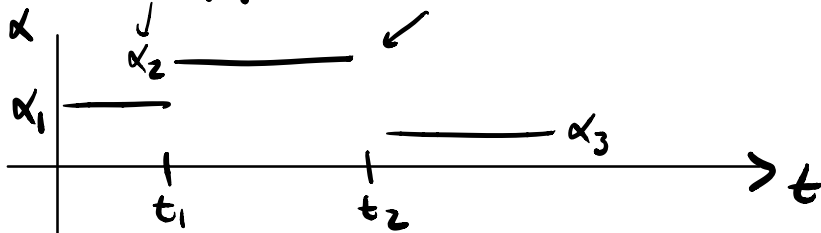
$$\lim_{t \rightarrow \infty} x(t) = 0 \text{ for any } x_0$$

• Suppose m is not constant.

→ $\alpha_p = \frac{k_p}{m} \rightarrow$ not constant

$\alpha_p > 0$

different
decay
rates



$$\lim_{t \rightarrow \infty} x(t) = 0$$

$$\alpha(t) \geq \alpha_{min} > 0$$