

EE578B - Convex Optimization - Winter 2021

Homework 1

Due Date: Sunday, Jan 17th, 2021 at 11:59 pm

1. Projections (PTS: 0-2)

- (a) Compute the projection of $x = [1, 2, 3]^T$ onto $y = [1, 1, -2]^T$.
(b) Compute the projection of $x = [1, 2, 3]^T$ onto the range of

$$Y = \begin{bmatrix} 1 & 1 \\ -1 & 0 \\ 0 & 1 \end{bmatrix}$$

2. Block Matrix Computations

Multiply the following block matrices together. In each case give the required dimensions of the sub-blocks of B . If the dimensions are not determined by the shapes of A , then pick a dimension that works.

- (a) (PTS: 0-2)

$$A = \begin{bmatrix} A_{11} & \cdots & A_{1N} \\ \vdots & & \vdots \\ A_{M1} & \cdots & A_{MN} \end{bmatrix}, \quad B = \begin{bmatrix} B_{11} & \cdots & B_{1K} \\ \vdots & & \vdots \\ B_{N1} & \cdots & B_{NK} \end{bmatrix}, \quad AB = ? \quad (1)$$

where $A_{11} \in \mathbb{R}^{m_1 \times n_1}$, $A_{1N} \in \mathbb{R}^{m_1 \times n_N}$, $A_{M1} \in \mathbb{R}^{m_M \times n_1}$, and $A_{MN} \in \mathbb{R}^{m_M \times n_N}$.

- (b) (PTS: 0-2)

$$A = \begin{bmatrix} - & A_1 & - \\ \vdots & & \vdots \\ - & A_m & - \end{bmatrix}, \quad B = \begin{bmatrix} | & \cdots & | \\ B_1 & & B_k \\ | & \cdots & | \end{bmatrix}, \quad AB = ? \quad (2)$$

where $A_1 \in \mathbb{R}^{1 \times n}$ and $A_m \in \mathbb{R}^{1 \times n}$.

- (c) (PTS: 0-2)

$$\begin{bmatrix} | & \cdots & | \\ A_1 & & A_n \\ | & \cdots & | \end{bmatrix}, \quad B = \begin{bmatrix} - & B_1 & - \\ \vdots & & \vdots \\ - & B_n & - \end{bmatrix}, \quad AB = ? \quad (3)$$

where $A_1 \in \mathbb{R}^{m \times 1}$ and $A_n \in \mathbb{R}^{m \times 1}$.

(d) **(PTS: 0-2)**

$$A = \begin{bmatrix} - & A_1 & - \\ \vdots & & \vdots \\ - & A_m & - \end{bmatrix}, \quad D \in \mathbb{R}^{n \times n}, \quad B = \begin{bmatrix} | & \cdots & | \\ B_1 & & B_k \\ | & \cdots & | \end{bmatrix}, \quad ADB = ? \quad (4)$$

where $A_1 \in \mathbb{R}^{1 \times n}$, $A_m \in \mathbb{R}^{1 \times n}$.

(e) **(PTS: 0-2)**

$$\begin{bmatrix} | & \cdots & | \\ A_1 & & A_n \\ | & \cdots & | \end{bmatrix}, \quad D = \begin{bmatrix} d_{11} & \cdots & d_{1n} \\ \vdots & & \vdots \\ d_{n1} & \cdots & d_{nn} \end{bmatrix}, \quad B = \begin{bmatrix} - & B_1 & - \\ \vdots & & \vdots \\ - & B_n & - \end{bmatrix}, \quad ADB = ? \quad (5)$$

where $A_1 \in \mathbb{R}^{m \times 1}$, $A_n \in \mathbb{R}^{m \times 1}$, $d_{ij} \in \mathbb{R}$.

(f) **(PTS: 0-2)**

$$A \in \mathbb{R}^{m \times n}, \quad \begin{bmatrix} B_1 & \cdots & B_k \end{bmatrix}, \quad AB = ? \quad (6)$$

(g) **(PTS: 0-2)**

$$A = \begin{bmatrix} -A_1- \\ \vdots \\ -A_m- \end{bmatrix}, \quad B, \quad AB = ? \quad (7)$$

where $A_1, A_m \in \mathbb{R}^{1 \times n}$.

3. Linear Transformations of Sets

(a) **Affine Sets: (PTS: 0-4)**

Consider the affine sets for $x \in \mathbb{R}^2$.

$$\mathcal{X}_1 = \{x \mid x_1 + x_2 = 1, x \in \mathbb{R}^2\}, \quad \mathcal{X}_2 = \{x \mid x_1 - x_2 = 1, x \in \mathbb{R}^2\},$$

Draw the set of points Ax for $x \in \mathcal{X}_1$ and $x \in \mathcal{X}_2$ for

$$A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}, \quad A = \begin{bmatrix} 1 & 1 \\ 0 & -1 \end{bmatrix}, \quad A = \begin{bmatrix} 1 & -1 \\ 1 & 1 \end{bmatrix}$$

(b) **Unit Balls: (PTS: 0-4)**

Consider the unit-balls defined by the 1-norm, the 2-norm, and the ∞ -norm.

$$\mathcal{X}_1 = \{x \mid |x|_1 \leq 1, x \in \mathbb{R}^2\}, \quad \mathcal{X}_2 = \{x \mid |x|_2 \leq 1, x \in \mathbb{R}^2\}, \quad \mathcal{X}_\infty = \{x \mid |x|_\infty \leq 1, x \in \mathbb{R}^2\}$$

Draw the set of points Ax for $x \in \mathcal{X}_1$, $x \in \mathcal{X}_2$, and $x \in \mathcal{X}_\infty$ for

$$A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}, \quad A = \begin{bmatrix} 1 & 1 \\ 0 & -1 \end{bmatrix}, \quad A = \begin{bmatrix} 1 & -1 \\ 1 & 1 \end{bmatrix}$$

(c) **Convex Hulls: (PTS: 0-4)**

Consider the simplices in \mathbb{R}^2 , \mathbb{R}^3 , and \mathbb{R}^4 respectively

$$\Delta_2 = \left\{ x \mid \mathbf{1}^T x = 1, x \geq 0, x \in \mathbb{R}^2 \right\},$$

$$\Delta_3 = \left\{ x \mid \mathbf{1}^T x = 1, x \geq 0, x \in \mathbb{R}^3 \right\},$$

$$\Delta_4 = \left\{ x \mid \mathbf{1}^T x = 1, x \geq 0, x \in \mathbb{R}^4 \right\}$$

where $\mathbf{1}$ is the vector of all ones of the appropriate dimension and \geq is an element-wise inequality.

Draw the set of points Ax for

$$A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}, x \in \Delta_2$$

$$A = \begin{bmatrix} -1 & 1 & 1 \\ 0 & 1 & -1 \end{bmatrix}, x \in \Delta_3$$

$$A = \begin{bmatrix} 1 & -1 & 0 & 0 \\ 1 & 1 & 0 & -1 \end{bmatrix}, x \in \Delta_4$$

4. **Affine and Half Spaces**

Plot each of the following sets and indicate whether or not each space is a *subspace*, an *affine space*, or a *half space*.

- (PTS: 0-2) For $a^T = [1 \quad -1]$.

$$X = \left\{ x \in \mathbb{R}^2 \mid a^T x = 0 \right\}, \quad X = \left\{ x \in \mathbb{R}^2 \mid a^T x = 1 \right\}, \quad X = \left\{ x \in \mathbb{R}^2 \mid a^T x \leq 1 \right\},$$

- (PTS: 0-2) For $a^T = [1 \quad 1 \quad 1]$.

$$X = \left\{ x \in \mathbb{R}^2 \mid a^T x = 0 \right\}, \quad X = \left\{ x \in \mathbb{R}^2 \mid a^T x = 1 \right\}, \quad X = \left\{ x \in \mathbb{R}^2 \mid a^T x \leq 1 \right\},$$

- (PTS: 0-2)

$$\text{For } A = \begin{bmatrix} 1 & 1 & 1 \\ 1 & -1 & 0 \end{bmatrix}, \quad b = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

$$X = \left\{ x \in \mathbb{R}^2 \mid Ax = 0 \right\}, \quad X = \left\{ x \in \mathbb{R}^2 \mid Ax = b \right\}, \quad X = \left\{ x \in \mathbb{R}^2 \mid Ax \leq b \right\},$$

5. **Coordinates**

Let y be the coordinates of a vector with respect to the standard basis in \mathbb{R}^2 . In each case below consider a different basis for \mathbb{R}^2 given by the columns of the matrix T . Compute the coordinates of the vector y with respect to the new basis 1) by graphically drawing the columns of T and y as vectors and 2) by inverting the matrix T , ie. by solving $y = Tx$.

- (a) (PTS: 0-2) Solve graphically and then by inverting T .

$$y = \begin{bmatrix} 4 \\ 0 \end{bmatrix}, \quad T = \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$$

(b) **(PTS: 0-2)** Solve graphically and then by inverting T .

$$y = \begin{bmatrix} 0 \\ 2 \end{bmatrix}, \quad T = \begin{bmatrix} 0 & -1 \\ -1 & -1 \end{bmatrix}$$

(c) **(PTS: 0-2)** Solve graphically and then by inverting T .

$$y = \begin{bmatrix} 2 \\ -2 \end{bmatrix}, \quad T = \begin{bmatrix} 1 & -1 \\ 0 & -1 \end{bmatrix}$$

6. Finding a Nullspace Basis

(a) **Basis Derivation**

Consider a fat matrix $A \in \mathbb{R}^{m \times n}$ ($m < n$) that is partitioned as $A = \begin{bmatrix} A_1 & A_2 \end{bmatrix}$ with $A_1 \in \mathbb{R}^{m \times m}$ invertible. Show that the columns of $B \in \mathbb{R}^{n \times n-m}$

$$B = \begin{bmatrix} -A_1^{-1}A_2 \\ I \end{bmatrix}$$

form a basis for the nullspace of A , $\mathcal{N}(A)$ by performing the following two steps.

- i. **(PTS: 0-2)** Show that any vector $v \in \mathcal{N}(A)$ can be written as $v = Bw$ for some $w \in \mathbb{R}^{n-m}$, ie. v is linear combination of the columns of B (the columns of B span the nullspace).
- ii. **(PTS: 0-2)** Show that the columns of B are linearly independent.

(b) **Computation**

For the following matrices explicitly compute a basis for their nullspaces BY HAND, ie. do not use computational software.

- i. **(PTS: 0-2)**

$$A = \begin{bmatrix} 1 & 0 & 0 & 1 & 0 & -1 \\ 0 & 1 & 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 2 & 0 & 0 \end{bmatrix}$$

- ii. **(PTS: 0-2)**

$$A = \begin{bmatrix} 2 & -1 & 1 & 2 \\ 1 & 1 & 3 & 4 \end{bmatrix}$$