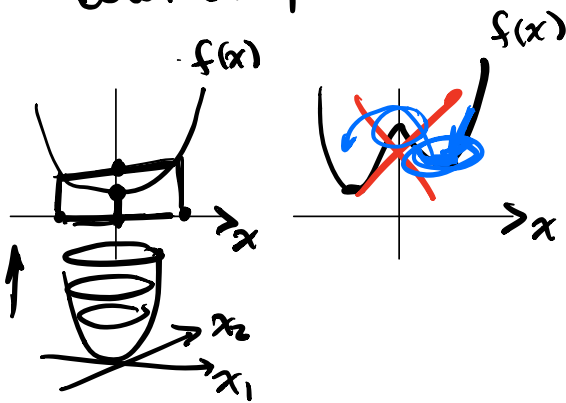


CONVEX OPTIMIZATION:

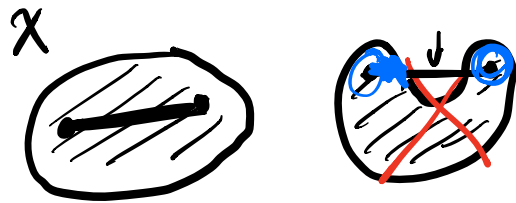
$$\min_{x \in \mathbb{R}^n} f(x) \quad f: \mathbb{R}^n \rightarrow \mathbb{R} \quad f: \text{convex/concave function}$$

$$\text{s.t. } x \in X \quad X: \text{convex set}$$

Convex function
"bowl shaped"



convex set

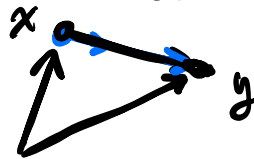


X convex if.

$$x, y \in X$$

$$\Rightarrow \boxed{(1-\alpha)x + \alpha y} \in X$$

$$0 \leq \alpha \leq 1 \quad \alpha \in \mathbb{R}$$



$$x, y \in X$$

$$f((1-\alpha)x + \alpha y) \leq (1-\alpha)f(x) + \alpha f(y)$$

$$0 \leq \alpha \leq 1$$

for a linear f.

$$f((1-\alpha)x + \alpha y) = (1-\alpha)f(x) + \alpha f(y)$$

$$(1-\alpha)x + \alpha y$$

$$x + \alpha(y-x)$$

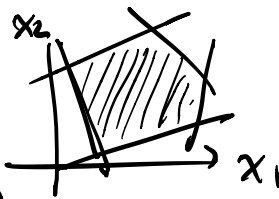
$$f(x) = r^T x \quad \text{linear function}$$

"linear program"

$$f(x) = x^T Q x + r^T x \quad \text{Quadratic function}$$

"quadratic program"

Polytopes



$$x \in \mathbb{R}^n$$

$$\boxed{Ax = b}$$

$$Cx \leq d$$

Applications

- stock portfolio optimization
 - regression models
 - robust control & estimation
 - trajectory planning. rocket landings
Behcet
 - shortest path ①
planning
network routing
 - Markov decision processes (MDPs) ②
-

"Convex optimization" = "easily solvable"

Convex relaxations:

- combinatorial opt.
- classification
image recognition
low rank matrices/sparsity

Matrix Cookbook

Two books:

Convex Optimization ←
Stephen Boyd & Vandenberghe
(Readable)

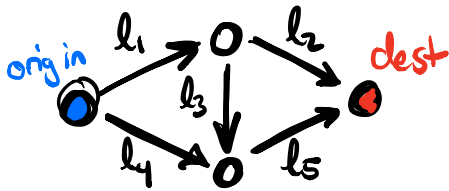
Convex Analysis ←
Rockafellar
(BIBLE)

Software:

Matlab: CVX Python: CVXPY

Preview: Network flow & MDPs

① Shortest Path



$$G = (S, E) \rightarrow E \in \mathbb{R}^{|S| \times |S|} \quad S \in \mathbb{R}^{|S|}$$

$m = 1$ pop. mass

x_e : flow on edge e

$$\textcircled{1} \min_{x \in \mathbb{R}^{|E|}} l^T x \quad \textcircled{*}$$

$$\text{s.t. } Ex = Sm, x \geq 0$$

↓ dual

$$\textcircled{2} \max_{\lambda, v, \mu} v^T Sm$$

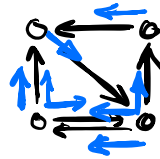
$$\text{s.t. } \lambda \mathbf{1}^T = v^T E + \mu^T, \mu^T \geq 0$$

v : value function
distance destination

μ : inefficiency on a particular edge

λ : total travel time

Markov Decision Process



S : states

A : actions
(determine how transition)

P : transition kernel

policy: when to choose different actions

$$\textcircled{1} \max_{\text{policy}} \max_{y \in \mathbb{R}^{|A|}} r^T y \quad \checkmark \text{ trans. kernel}$$

$$\text{s.t. } E_s y = P y, \mathbf{1}^T y = 1, y \geq 0$$

stochastic local flow const. global mass const.

↓ dual

$$\textcircled{2} \min_{\lambda, v, \mu} \lambda \quad \text{Bellman eqn}$$

$$\text{s.t. } \lambda \mathbf{1}^T = r^T + v^T (E_s - P) + \mu^T$$

λ : total reward

$\mu \geq 0$

v : value function
 μ : inefficiency

Linear Algebra Review:

$$x \in \mathbb{R}^n, y \in \mathbb{R}^m, A \in \mathbb{R}^{m \times n} \text{ (in general)}$$

Inner Products (Dot products)

$$x, y \in \mathbb{R}^n \quad y \cdot x = \langle y, x \rangle = y^T x = \sum_i y_i x_i$$

Norm:

"length" 2-norm $|x|_2 = \left(\sum_i |x_i|^2 \right)^{1/2} = \sqrt{x^T x}$

p-norm $|x|_p = \left(\sum_i |x_i|^p \right)^{1/p}$

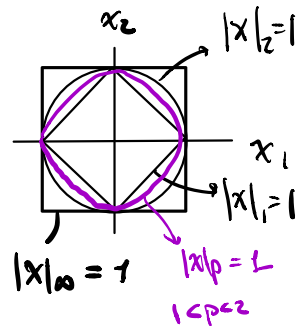
$$1 \leq p < \infty$$

$p=1$ $|x|_1 = \sum_i |x_i|$

$p=\infty$ $|x|_\infty = \max_i |x_i|$

Note:

$$|x| = |x|_2$$

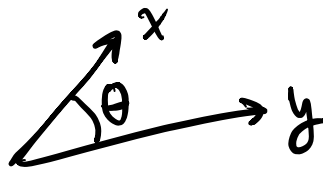


Unit Vector:

vector length 1 $\frac{x}{|x|}$

Geometric defn of inner product:

$$y^T x = |x| |y| \cos \theta$$



$\theta = 0 \quad y^T x = |x| |y|$

$\theta = \pi \quad y^T x = -|x| |y|$

$\theta = \pi/2 \quad y^T x = 0$

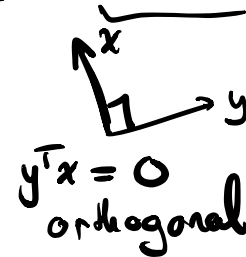
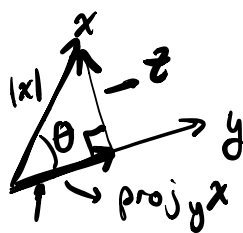
Projections

$$\text{proj}_y x = |x| \cos \theta \frac{y}{|y|} = \frac{|x| |y|}{|y|^2} y$$

$$= \frac{y}{|y|^2} y^T x$$

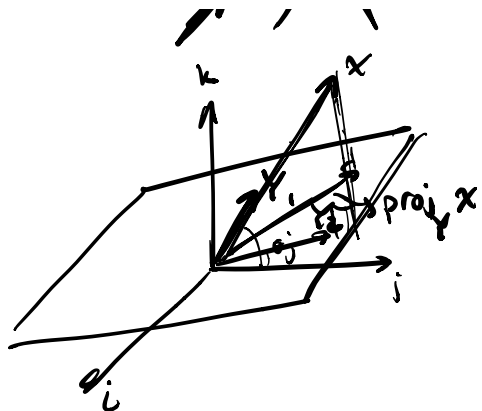
$$= \left[\frac{1}{|y|^2} y y^T \right] x$$

projection matrix



$$z = x - \text{proj}_y x$$

$$= \left[I - \frac{1}{|y|^2} y y^T \right] x$$



$$Y = [Y_1, Y_2]$$

$$\text{proj}_Y x = Y(Y^T Y)^{-1} Y^T x$$

Normal:

$$\text{proj}_Y(\text{proj}_Y x) = \text{proj}_Y x$$

$$\frac{Y(Y^T Y)^{-1} Y^T (Y(Y^T Y)^{-1} Y^T)}{Y^T Y (Y^T Y)^{-1} Y^T}$$

Block Matrix Multiplication

$$A = \begin{bmatrix} a_{11} & a_{1n} \\ a_{m1} & a_{mn} \end{bmatrix} \quad B = \begin{bmatrix} b_{11} & b_{1p} \\ b_{n1} & b_{np} \end{bmatrix}$$

$$AB = \begin{bmatrix} a_{11}b_{11} + \dots + a_{1n}b_{n1} & \dots & a_{11}b_{1p} + \dots + a_{1n}b_{np} \\ a_{m1}b_{11} + \dots + a_{mn}b_{n1} & \dots & \dots \end{bmatrix}$$

$A_{11} \in \mathbb{R}^{m_1 \times n_1}$ $B_{11} \in \mathbb{R}^{n_1 \times p_1}$

$$A = \begin{bmatrix} \overline{A_{11}} & \overline{A_{1n}} \\ \overline{A_{m1}} & \overline{A_{mn}} \end{bmatrix} \quad B = \begin{bmatrix} \overline{B_{11}} & \overline{B_{1p}} \\ \overline{B_{n1}} & \overline{B_{np}} \end{bmatrix}$$

$$AB = \begin{bmatrix} \overline{A_{11}} \overline{B_{11}} + \dots + \overline{A_{1n}} \overline{B_{n1}} \\ \vdots \end{bmatrix}$$

$$A = \begin{bmatrix} \overline{A_1} & \dots & \overline{A_n} \\ \vdots & & \vdots \\ \overline{A_m} & & \overline{A_n} \end{bmatrix} = \begin{bmatrix} -\overline{A_1^T} \\ \vdots \\ -\overline{A_m^T} \end{bmatrix} \quad B = \begin{bmatrix} \overline{B_1} & \dots & \overline{B_p} \end{bmatrix} = \begin{bmatrix} -\overline{B_1^T} \\ \vdots \\ -\overline{B_n^T} \end{bmatrix}$$

$$AB = \begin{bmatrix} -\overline{A_1^T} \\ \vdots \\ -\overline{A_m^T} \end{bmatrix} \begin{bmatrix} \overline{B_1} & \dots & \overline{B_p} \end{bmatrix} = \begin{bmatrix} \overline{A_1^T B_1} & \dots & \overline{A_1^T B_p} \\ \vdots & & \vdots \\ \overline{A_m^T B_1} & \dots & \overline{A_m^T B_p} \end{bmatrix} \rightarrow \text{matrix of inner products}$$

$$AB = \begin{bmatrix} A_1 & \dots & A_n \end{bmatrix} \begin{bmatrix} -\bar{B}_1^T \\ \vdots \\ -\bar{B}_n^T \end{bmatrix} = \underline{A_1 \bar{B}_1^T} + \dots + A_n \bar{B}_n^T \quad \leftarrow \text{dyadic expansion}$$

$$\begin{bmatrix} y_1 & \dots & y_n \end{bmatrix} \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} = y_1 x_1 + \dots + y_n x_n \quad \xrightarrow{m} \begin{bmatrix} A_1 \\ \vdots \\ A_n \end{bmatrix} \begin{bmatrix} -\bar{B}_1^T \\ \vdots \\ -\bar{B}_n^T \end{bmatrix}$$

$m \times p$

$$A \begin{bmatrix} B_1 & \dots & B_p \end{bmatrix} = \begin{bmatrix} AB_1 & AB_2 & \dots & AB_p \end{bmatrix}$$

$$\begin{bmatrix} y_1 \\ y_2 \end{bmatrix} \begin{bmatrix} x_1 & x_2 \end{bmatrix} = \begin{bmatrix} y_1 x_1 & y_1 x_2 \\ y_2 x_1 & y_2 x_2 \end{bmatrix}$$

$$Ax = \begin{bmatrix} -\bar{A}_1^T \\ \vdots \\ -\bar{A}_m^T \end{bmatrix} x = \begin{bmatrix} \bar{A}_1^T x \\ \vdots \\ \bar{A}_m^T x \end{bmatrix} \quad \leftarrow \text{inner product of } x \text{ w ea row of } A.$$

$$Ax = \begin{bmatrix} A_1 & \dots & A_n \end{bmatrix} \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} = \underset{\uparrow}{A_1} x_1 + \dots + \underset{\uparrow}{A_n} x_n$$

$$\begin{bmatrix} y_1 & \dots & y_n \end{bmatrix} \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}$$

Linear Combinations

$y \in \mathbb{R}^m$ lin comb of $[A_1 \dots A_n]$

if $y = A_1 x_1 + \dots + A_n x_n \quad x \in \mathbb{R}^n$

if $\exists x$ st. $y = Ax$ for $A = [A_1 \dots A_n]$

Span of $[A_1 \dots A_n] = A$

span of cols of $A = \{y \in \mathbb{R}^m \mid y = Ax, x \in \mathbb{R}^n\}$

range(A) = $\mathcal{R}(A) = \{y \in \mathbb{R}^m \mid y = Ax, x \in \mathbb{R}^n\}$

$$R(A) = ?$$

$$A = [A_1 A_2]$$

$$R(A) = ?$$

Basis for \mathbb{R}^3

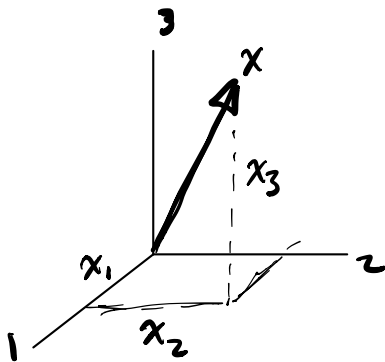
set of vectors that

- span the whole space
- lin independent

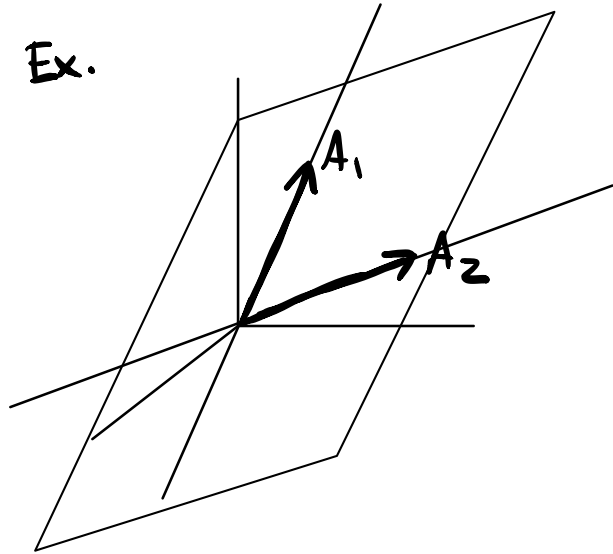
use a basis to represent other vectors

ex. standard basis

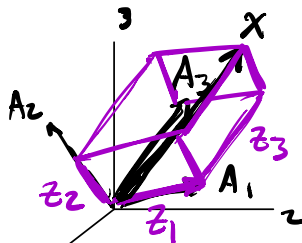
$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$



Ex.



ex. basis $A = [A_1 A_2 A_3]$



what are coords of x w.r.t. the A basis

$$x = A z = A_1 z_1 + A_2 z_2 + A_3 z_3$$

$$z = \begin{bmatrix} 1 \\ 1/2 \\ 1 \end{bmatrix}$$

$$x = \underline{A} z \Rightarrow \underline{z} = \underline{A}^{-1} x$$

$$A = [A_1 A_2 A_3] \quad |A_1|=1 \quad |A_2|=1 \quad |A_3|=1$$

$$z = A^T x = \begin{bmatrix} A_1^T \\ A_2^T \\ A_3^T \end{bmatrix} x = \begin{bmatrix} A_1^T x \\ A_2^T x \\ A_3^T x \end{bmatrix}$$

$$A^T = A^{-1}?$$

if $A^{-1} = A^T$: A orthonormal rotation/reflection transform
 all cols of A are orthogonal to ea. other and have length 1.

$$A^{-1}A = I \quad A^T A = I$$

$$\begin{bmatrix} A_1^T \\ \vdots \\ A_n^T \end{bmatrix} \begin{bmatrix} A_1 & \dots & A_n \end{bmatrix} = \begin{bmatrix} A_1^T A_1 & A_1^T A_n \\ \vdots & \vdots \\ A_n^T A_1 & A_n^T A_n \end{bmatrix} = I$$

$$A_i^T A_j = 0 \quad i \neq j$$

$$x \in \mathbb{R}^n, y \in \mathbb{R}^m \quad A \in \mathbb{R}^{m \times n}$$

$$y = Ax$$

$$y \in \mathbb{R}^m = \mathbb{R}^2$$

Co-DOMAIN

$\mathcal{R}(A)$: subspace

$$A = \mathbb{R}^{2 \times 3}$$

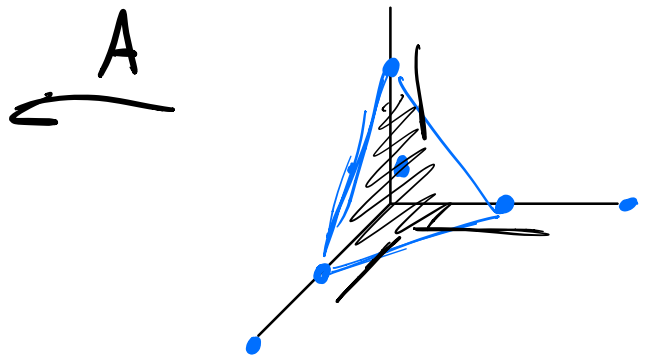
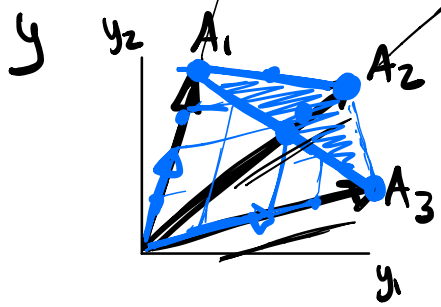
$$y = Ax$$

$$x \in \mathbb{R}^n = \mathbb{R}^3$$

DOMAIN

Column perspective:

$$A = [A_1 \ A_2 \ A_3]$$



$$x = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \quad x = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \quad \begin{bmatrix} 1/2 \\ 0 \\ 1/2 \end{bmatrix}, \begin{bmatrix} 1/2 \\ 1/2 \\ 0 \end{bmatrix}, \begin{bmatrix} 1/3 \\ 1/3 \\ 1/3 \end{bmatrix}$$

$$\begin{bmatrix} 2 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 2 \\ 0 \end{bmatrix} \quad \frac{1}{4}A_1 + \frac{3}{4}A_3$$

Convex hull or convex of cols of A *elementwise*

$$\Delta(A) = A\Delta = \{y \in \mathbb{R}^m \mid y = Ax, \sum_i x_i = 1, x \geq 0\}$$

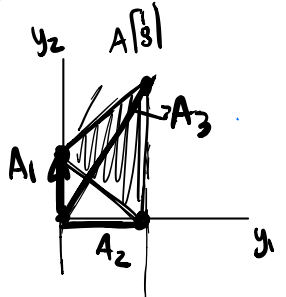
Simplex:

$$\Delta_n = \{x \in \mathbb{R}^n \mid \sum_i x_i = 1, x \geq 0\}$$

$$\mathbb{1} = \begin{bmatrix} 1 \\ \vdots \\ 1 \end{bmatrix} \quad \sum_i x_i = \mathbb{1}^T x$$

[1, ..., 1] [x1, ..., xn]

Row perspective

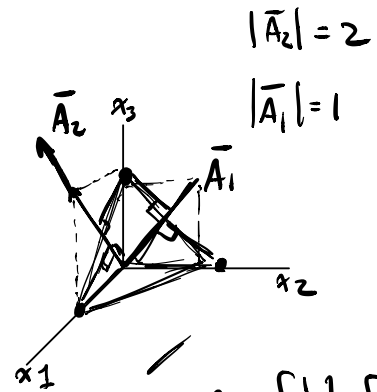


$$A = [A_1 \ A_2 \ A_3]$$

$$A = \begin{bmatrix} -\bar{A}_1^T \\ -\bar{A}_2^T \end{bmatrix}$$

$$y_1 = |\bar{A}_1| \frac{\bar{A}_1^T x}{|\bar{A}_1|}$$

$$y_2 = |\bar{A}_2| \frac{\bar{A}_2^T x}{|\bar{A}_2|}$$



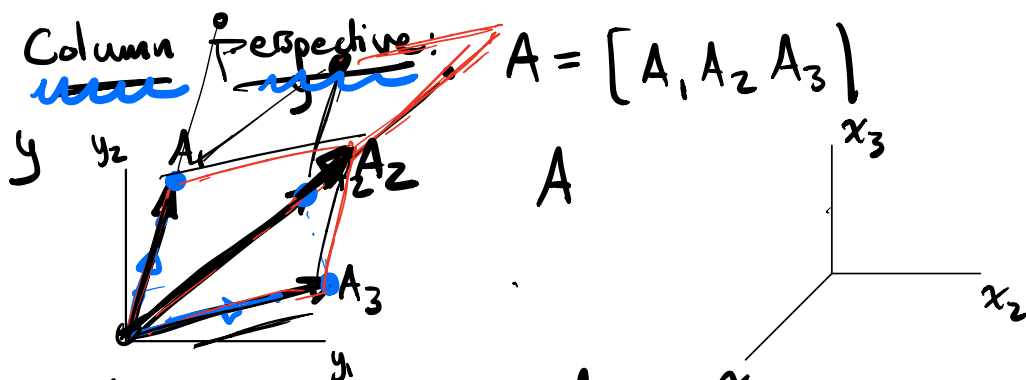
$$x = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

$$|\bar{A}_2| = 2$$

$$|\bar{A}_1| = 1$$

Nullspace $N(A) \subseteq \text{DOMAIN}$

$$N(A) = \{x \in \mathbb{R}^n \mid Ax = 0\}$$

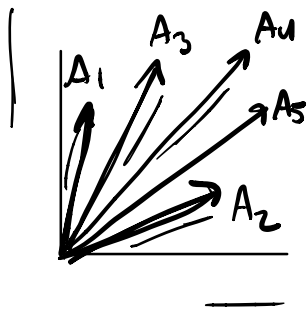


Redundant ways to reach a point in the codomain:

$$y = Ax \quad y = Ax' \quad x \neq x' \quad x - x' \in N(A)$$

$$Ax = y = Ax' \Rightarrow A(x - x') = 0$$

$$\left. \begin{aligned} y &= [A_1 \ A_2 \ A_3] \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} \\ y &= [A_1 \ A_2 \ A_3] \begin{bmatrix} 0 \\ 2 \\ 1 \end{bmatrix} \end{aligned} \right\} \rightarrow A \left(\begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} - \begin{bmatrix} 0 \\ 2 \\ 1 \end{bmatrix} \right) = 0$$



$$A = [A_1 \ A_2 \ A_3 \ A_4 \ A_5]$$

- use A_1, A_2 as basis vectors for \mathbb{R}^2
- compute coords of A_3, A_4, A_5 w.r.t. A_1, A_2

$$\begin{bmatrix} A_1 & A_2 \end{bmatrix} \quad B_3, B_4, B_5 \in \mathbb{R}^2$$

$$A_3 = \begin{bmatrix} A_1 & A_2 \end{bmatrix} B_3 \quad A_4 = \begin{bmatrix} A_1 & A_2 \end{bmatrix} B_4$$

$$A = \begin{bmatrix} A_1 & A_2 \end{bmatrix} \begin{bmatrix} \mathbf{1} & \mathbf{0} \\ \mathbf{0} & \mathbf{I} \end{bmatrix} \begin{bmatrix} B_3 & B_4 & B_5 \end{bmatrix}$$

$$A_5 = \begin{bmatrix} A_1 & A_2 \end{bmatrix} B_5$$

$$= \begin{bmatrix} A_1 & A_2 \end{bmatrix} \begin{bmatrix} \mathbf{I} & B \end{bmatrix} \begin{bmatrix} -B \\ \mathbf{I} \end{bmatrix}$$

$$B = \begin{bmatrix} B_3 & B_4 & B_5 \end{bmatrix}$$

$$-B + B = \mathbf{0}$$

the cols of

$$\begin{bmatrix} -B \\ \mathbf{I} \end{bmatrix} = \begin{bmatrix} -B_3 & -B_4 & -B_5 \\ \mathbf{I} \end{bmatrix} \text{ span the nullspace of } A.$$

in general,

if A has k lin ind cols. \swarrow lin ind cols \searrow $n-k$ cols
break up A into $A = \begin{bmatrix} M & MB \end{bmatrix}$

$$A = M \begin{bmatrix} \mathbf{I} & \mathbf{0} \end{bmatrix}$$

$$\mathcal{N}(A) = \mathcal{R} \left(\begin{bmatrix} -B \\ \mathbf{I} \end{bmatrix} \right)$$

lin dep cols

$$B_4 = \begin{bmatrix} A_1 & A_2 \end{bmatrix}^{-1} A_4$$

$$A_4 = \begin{bmatrix} A_1 & A_2 \end{bmatrix} B_4$$

$$A = \begin{bmatrix} A_1 & A_2 & A_3 & A_4 & A_5 \end{bmatrix}$$

$$= \begin{bmatrix} A_1 & A_2 \end{bmatrix} \begin{bmatrix} A_1 & A_2 \end{bmatrix}^{-1} \begin{bmatrix} A_1 & A_2 & A_3 & A_4 & A_5 \end{bmatrix}$$

$$\begin{bmatrix} \mathbf{1} & \mathbf{0} \\ \mathbf{0} & \mathbf{I} \end{bmatrix} \begin{bmatrix} A_1 & A_2 \end{bmatrix}^{-1} A_3 \quad \begin{bmatrix} A_1 & A_2 \end{bmatrix}^{-1} A_4 \quad \begin{bmatrix} A_1 & A_2 \end{bmatrix}^{-1} A_5$$

B_3

B_4

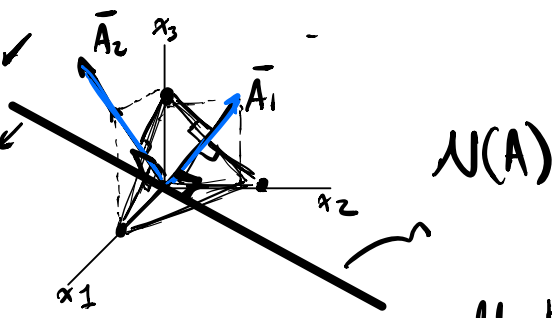
Row perspective

$$A = [A_1 \ A_2 \ A_3]$$

$$A^T = \begin{bmatrix} -\bar{A}_1^T \\ -\bar{A}_2^T \end{bmatrix}$$

$$y_1 = |\bar{A}_1| \frac{\bar{A}_1^T x}{|\bar{A}_1|}$$

$$y_2 = |\bar{A}_2| \frac{\bar{A}_2^T x}{|\bar{A}_2|}$$



$Ax = 0$

$$\bar{A}_1^T x = 0$$

$$\bar{A}_2^T x = 0$$

$x \perp$ to all the rows

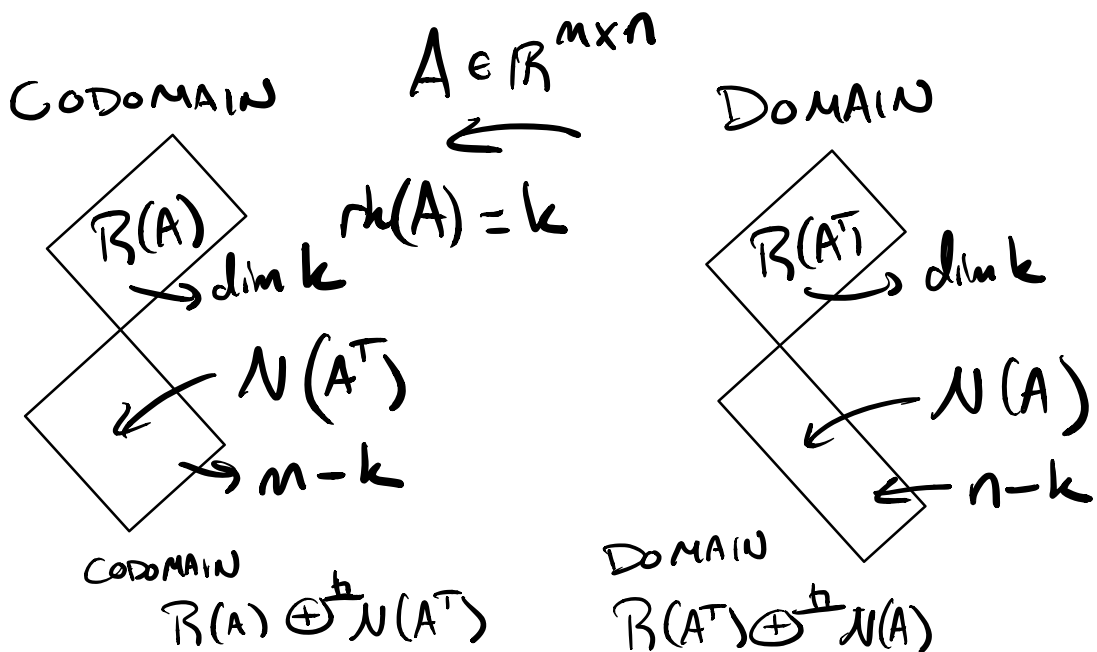
$R(A)$:

col perspective
more intuitive

$N(A)$

row perspective
more intuitive

Fundamental Thm of LA:



Rank of a matrix:

col rank: # of lin ind cols.

row rank: # of lin ind rows

$$\text{col rank} = \text{row rank} = \text{rank}$$

$$\text{rk}(A) = \text{rk}(A^T)$$

Rank-Nullity theorem

$$\dim \mathcal{N}(A) = n - \text{rk}(A)$$

take all the lin ind cols of A .

$$A = [M \quad MB] \quad \begin{array}{l} \swarrow \text{coeffs of dep cols.} \\ \swarrow \text{in the } \mathcal{N}(A) \end{array}$$

$$= M \begin{bmatrix} I & B \\ \hline & I \end{bmatrix}$$

$\begin{bmatrix} -B \\ I \end{bmatrix} \in \mathbb{R}^{n \times n-k}$
has $n-k$ lin ind cols.