

AE 514 : Estimation Theory & KALMAN Filtering.

Chapter 1: Least Squares (observers)

Ex: satellite: star locations \rightarrow position, velocity
orientation, angular vel.

airplane: GPS, airspeed \rightarrow position, vel.
gyroscopes orient., angular vel

self driving car: LIDAR \rightarrow position (lane position)
speedometer velocity.

NOISE IN MEASUREMENTS \uparrow estimate

new meas \rightarrow updated estimate

Notation:

x : true state (unknown)

\tilde{x} : measured state (known)

\hat{x} : estimated value (computed)

} State

use for control
(based on separation principle)

\uparrow
all vectors

v : measurement noise (unknown)

w : process noise (unknown)

known

stat. model Noise in the sensor
stat. model noise in the dynamics

e : residual error

$$e = \tilde{x} - \hat{x} \rightarrow$$

how much our estimate differs from meas.

"modeling noise as coming from a Gaussian distribution"

$$\textcircled{x} - \hat{x}$$

$$\tilde{x} = x + v$$

$$\tilde{x} = \hat{x} + e = \cancel{\hat{x}} + \tilde{x} - \cancel{\hat{x}}$$

Greatest Mathematician

"Few, but ripe."

LEAST SQUARES: GAUSS (1820)

know how to
do FFT
1960's

Model: $y(t) = \sum_{i=1}^n x_i h_i(t)$

output \uparrow \quad \uparrow parameters \quad \rightarrow h_i : basis function

($\sum_{i=1}^n x_i a_i t \rightarrow$ fitting a line \rightarrow fit curves

least squares is linear in x_i 's ($h_i(t)$ might not be linear)

m: measurements.

$$m \gg n$$

n: parameters.

Model: conceptual

$$\begin{bmatrix} y(t_1) \\ \vdots \\ y(t_m) \end{bmatrix} = \begin{bmatrix} \overbrace{h_1(t_1) \dots h_n(t_1)}^{\text{scalars}} \\ \vdots \\ h_1(t_m) \dots h_n(t_m) \end{bmatrix} \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}$$

tall. \rightarrow Find closest parameters that fit the output data

Measurements

$$\begin{matrix} m \\ \downarrow \\ t \end{matrix} \begin{bmatrix} \tilde{y}(t_1) \\ \vdots \\ \tilde{y}(t_m) \end{bmatrix} = \underbrace{\begin{bmatrix} h_1(t_1) \dots h_n(t_1) \\ \vdots \\ h_1(t_m) \dots h_n(t_m) \end{bmatrix}}_H \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} + \begin{bmatrix} v(t_1) \\ \vdots \\ v(t_m) \end{bmatrix}$$

given a state estimate:
compute what we would expect the
output to be ...

$$\begin{pmatrix} \hat{y}(t_1) \\ \vdots \\ \hat{y}(t_m) \end{pmatrix} = \begin{bmatrix} H \\ \vdots \\ H \end{bmatrix} \begin{pmatrix} \hat{x}_1 \\ \vdots \\ \hat{x}_n \end{pmatrix}$$

data state estimate

$$e = \tilde{y} - \hat{y}$$

error in the output.

$$\hat{y} = H\hat{x} + \tilde{y} - \tilde{y}$$

$$\Rightarrow \tilde{y} = H\hat{x} + \tilde{y} - \hat{y}$$

$$\tilde{y} = H\hat{x} + e$$

↑ meas. ↑ pick \hat{x} to minimize

$$e = \tilde{y} - H\hat{x}$$

$$\min \frac{1}{2} \|e\|_2^2$$

minimize by setting $\frac{\partial J}{\partial \hat{x}} = 0$

$$\min_{\hat{x}} J = \frac{1}{2} (\tilde{y} - H\hat{x})^T (\tilde{y} - H\hat{x})$$

Vector Derivatives

$$x, f(x) \quad \Delta f = \frac{\partial f}{\partial x} \Delta x$$

how much does f get perturbed

$$\frac{\partial f}{\partial x} = \frac{\partial f}{\partial x} \frac{\partial x}{\partial x}$$

Leibnitz

$$f: \mathbb{R} \rightarrow \mathbb{R} \quad \Delta f = \frac{\partial f}{\partial x} \Delta x$$

$$f: \mathbb{R}^n \rightarrow \mathbb{R} \quad \Delta f = \begin{bmatrix} \frac{\partial f}{\partial x_1} & \dots & \frac{\partial f}{\partial x_n} \end{bmatrix} \begin{bmatrix} \Delta x_1 \\ \vdots \\ \Delta x_n \end{bmatrix} = \sum_i \frac{\partial f}{\partial x_i} \Delta x_i$$

$$f: \mathbb{R} \rightarrow \mathbb{R}^m \quad \Delta f = \begin{bmatrix} \Delta f_1 \\ \vdots \\ \Delta f_m \end{bmatrix} = \begin{bmatrix} \frac{\partial f_1}{\partial x} \\ \vdots \\ \frac{\partial f_m}{\partial x} \end{bmatrix} \Delta x$$

perturb ea. part separately and sum up

$$f: \mathbb{R}^n \rightarrow \mathbb{R}^m \quad \Delta f = \begin{bmatrix} \Delta f_1 \\ \vdots \\ \Delta f_m \end{bmatrix} = \begin{bmatrix} \frac{\partial f_1}{\partial x_1} & \dots & \frac{\partial f_1}{\partial x_n} \\ \vdots & \vdots & \vdots \\ \frac{\partial f_m}{\partial x_1} & \dots & \frac{\partial f_m}{\partial x_n} \end{bmatrix} \begin{bmatrix} \Delta x_1 \\ \vdots \\ \Delta x_n \end{bmatrix}$$

output perturb ↓ input perturb

$$f(x) = \sin(x^T x) + \ln(c^T x)$$

$$= \sin(\Delta x^T x) + \sin(x^T \Delta x) + \ln(c^T \Delta x)$$

Ex. $f(x) = c^T x \quad \frac{\partial f}{\partial x} = c^T \quad \Delta f = c^T \Delta x$

$$\Delta f = \left(\quad \right) \Delta x$$

$f(x) = Ax \quad \frac{\partial f}{\partial x} = A \quad \Delta f = A \Delta x$

$A \in \mathbb{R}^{m \times n}$

$f(x) = \frac{1}{2} x^T Q x$ ← perturb ea. x separately and sum } product rule

$$\Delta f = \frac{1}{2} \underbrace{\Delta x^T Q x}_{\text{scalar}} + \frac{1}{2} x^T Q \Delta x = \frac{1}{2} (x^T Q^T \Delta x + x^T Q \Delta x) = \frac{1}{2} x^T (Q^T + Q) \Delta x$$

← transpose

$$\frac{\partial f}{\partial x} = \frac{1}{2} x^T (Q^T + Q) \leftarrow$$

• $f(x) = \sin(x^T x) + \ln(C^T x)$
use chain rule.

$$\begin{aligned} \Delta f &= \frac{\partial \sin}{\partial u} \bigg|_{x^T x} \frac{\partial u}{\partial x} \Delta x + \frac{\partial \ln}{\partial u} \frac{\partial u}{\partial x} \Delta x \\ &= \cos(x^T x) [\Delta x^T x + x^T \Delta x] \\ &\quad + \frac{1}{C^T x} C^T \Delta x \\ &= \cos(x^T x) [2x^T \Delta x] + \frac{1}{C^T x} C^T \Delta x \end{aligned}$$

$$\frac{\partial f}{\partial x} = \left[2 \cos(x^T x) x^T + \frac{1}{C^T x} C^T \right]$$

$$f(x) = x^T Q x \quad \frac{\partial^2 f}{\partial x^2} = \frac{\partial}{\partial x} \left(\frac{\partial f}{\partial x} \right) = \frac{\partial}{\partial x} \left(x^T (Q + Q^T) \frac{1}{2} \right)$$

$$\Delta \frac{\partial f}{\partial x} = \Delta x^T \underbrace{(Q + Q^T) \frac{1}{2}}_{\frac{\partial^2 f}{\partial x^2}}$$

$$\frac{\partial^2 f}{\partial x^2} = \frac{1}{2} (Q + Q^T)$$

Taylor Exp
of $f(x)$

$$\Delta \frac{\partial f}{\partial x} = \Delta x^T \left[\frac{1}{2} (Q + Q^T) \right]$$

$$f(x + \Delta x) = f(x) + \underbrace{\frac{\partial f}{\partial x}}_{\text{row vec}} \Delta x + \frac{1}{2} \underbrace{\Delta x^T}_{\text{col vec}} \underbrace{\frac{\partial^2 f}{\partial x^2}}_{\text{matrix}} \Delta x + \underbrace{\sum_{ijk} \left(\frac{\partial^3 f}{\partial x^3} \right)_{ijk}}_{\text{matrix}} \Delta x_i \Delta x_j \Delta x_k$$

$$\frac{\partial^3 f}{\partial x^3} = \frac{\partial}{\partial x} \left[\frac{\partial^2 f}{\partial x^2} \right]$$

matrix

$$\Delta x^T \left[\frac{\partial^3 f}{\partial x^3} \right] \Delta x$$

matrix cookbook

$$\frac{\partial}{\partial x} \left(\frac{1}{2} x^T Q x \right) = x^T Q \quad \text{if } Q \text{ is sym}$$

always assume

$A \in \mathbb{R}^{n \times n}$ not nec sym

$$A = \frac{1}{2} (A + A^T) + \frac{1}{2} (A - A^T)$$

sym/skew desc mp

$$x^T A x = \frac{1}{2} x^T (A + A^T) x + \frac{1}{2} x^T (A - A^T) x$$

space of matrices
skew high dim

$$\frac{1}{2} x^T A x - \frac{1}{2} x^T A^T x = 0$$

Sym high dim

$$x^T K x = 0$$

skew sym

FROM ABOVE ... 3 sensor

$$\begin{pmatrix} \tilde{y} \\ \hat{y}(t_1) \\ \vdots \\ \hat{y}(t_n) \end{pmatrix} = \begin{bmatrix} H \\ \vdots \\ H \end{bmatrix} \begin{pmatrix} \hat{x}_1 \\ \vdots \\ \hat{x}_n \end{pmatrix}$$

estimate of output data state estimate

$$e = \tilde{y} - \hat{y}$$

error in the output.

minimize magnitude of residual error.

$$\begin{aligned} \tilde{y} &= H\hat{x} + \tilde{y} - \hat{y} \\ \Rightarrow \tilde{y} &= H\hat{x} + \tilde{y} - \hat{y} \\ \tilde{y} &= H\hat{x} + e \end{aligned}$$

↑ meas. ↑ pick \hat{x} to minimize

$$\frac{\partial J}{\partial \hat{x}} = 0$$

$$e = \tilde{y} - H\hat{x}$$

$$\min \frac{1}{2} \|e\|_2^2$$

minimize by setting $\frac{\partial J}{\partial \hat{x}} = 0$

$$\min_{\hat{x}} J = \frac{1}{2} (\tilde{y} - H\hat{x})^T (\tilde{y} - H\hat{x})$$

$$J = \frac{1}{2} (\tilde{y}^T \tilde{y} - 2\tilde{y}^T H\hat{x} + \hat{x}^T H^T H\hat{x})$$

$$\begin{aligned} \frac{\partial J}{\partial \hat{x}} &= -2\tilde{y}^T H + 2\hat{x}^T \left(\frac{1}{2}(H^T H)^T + \frac{1}{2}(H^T H) \right) = 0 \\ &= -2\tilde{y}^T H + 2\hat{x}^T (H^T H) = 0 \end{aligned}$$

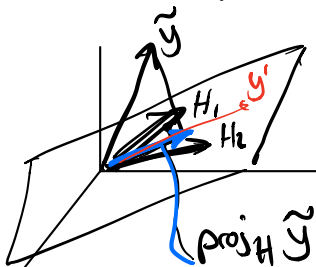
$$\Rightarrow \hat{x}^T = \tilde{y}^T H (H^T H)^{-1} \Rightarrow \hat{x} = (H^T H)^{-1} H^T \tilde{y}$$

$$\tilde{y} \times H\hat{x} = H (H^T H)^{-1} H^T \tilde{y}$$

left inverse of H should look familiar

this is the projection of \tilde{y} onto the range of H

$$(H^T H)^{-1} H^T \times H = I$$



$$= H = [H_1 \ H_2]$$

$$\text{proj}_H \tilde{y} = H (H^T H)^{-1} H^T \tilde{y}$$

$H (H^T H)^{-1} H^T \tilde{y}$ is the identity restricted to the range of H
projection matrix

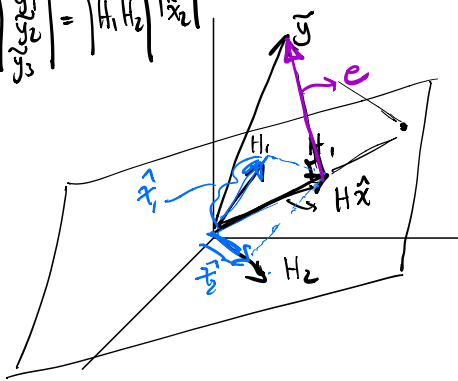
Technically: left inverse: $(H^T H)^{-1} H^T$
 $\text{Proj}_H(\underline{y}) = \text{Proj}_H(\text{Proj}_H(\underline{y}))$ right inverse: $H^T (H H^T)^{-1}$

"a projection is a map that is the identity] but only on a subspace"

$\underline{y}' \in \text{Range of } H \exists z \text{ st. } \underline{y}' = H z$ } with \underline{y}' in the basis of the cols of H
 project \underline{y}' onto range of $H \dots$

$$H(H^T H)^{-1} H^T \underline{y}' = H(H^T H)^{-1} H^T H z = H z = \underline{y}'$$

$$\begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix} = \begin{bmatrix} H_1 & H_2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$



$H = [H_1 \ H_2]$
 want $H \hat{x}$
 \uparrow
 projection
 $H \hat{x}$: projection of \underline{y} onto range of H

$$H(H^T H)^{-1} H^T \underline{y}$$

$$\hat{x} = (H^T H)^{-1} H^T \underline{y}$$

$H^T H$: needs to be invertible.
 need cols of H to be lin ind.

if cols of H are lin dep $\Rightarrow \exists x \neq 0 \text{ st. } Hx = 0$
 intuition: H has a nontrivial nullspace

$$Hx = 0$$

two diff sets of parameters could give you the same mess.

\rightarrow parameters are not unique

$$H(\hat{x} + \hat{n}) = H\hat{x} + H\hat{n} = 0$$

$\hat{n} \in \text{Null}(H)$

won't be able to distinguish between \hat{x} & $\hat{x} + \hat{n}$

$$H = [H_1 \ \dots \ H_n]$$

$$H_1 x_1 + \dots + H_n x_n = 0$$

\swarrow sym
 $H^T H$ needs to be positive definite..

$$x^T H^T H x > 0 \quad (\forall x > 0)$$

$$|Hx|_2^2$$

$Hx \neq 0$
 if $H^T H$ is invertible then $H^T H$ is PD and all eigenvalues of $H^T H$ are > 0

Ex. $\begin{pmatrix} y_1 \\ \vdots \\ y_m \end{pmatrix} = \begin{bmatrix} \sin(t_1) & 2\sin(t_1) & 3\sin(t_1) \\ \vdots & \vdots & \vdots \\ \sin(t_m) & 2\sin(t_m) & 3\sin(t_m) \end{bmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \Rightarrow H^T H \text{ not invertible}$

scalar multiple of 1st col.

NEWS FLASH: ROGER PENROSE NOBEL PRIZE
IN PHYSICS
WORK ON BLACK HOLES

- Moore Penrose Pseudo Inverses
- Hawking - Penrose Singularity Theorems
- Penrose Tiling - aperiodic tiling
- Conformal Cyclic Cosmology

↳ most nuts sci-fi cosmology idea.

full col rank
 \Rightarrow left inverse
 $(H^T H)^{-1} H^T$
 full row rank
 \Rightarrow right inverse
 $H^T (H H^T)^{-1}$
 neither are full rank
 \Rightarrow Moore penrose pseudo inverse

Gauss: $\hat{x} = (H^T H)^{-1} H^T y$

Gaussian Elimination row reduced this to an upper triangular

$$H = U \begin{bmatrix} \Sigma & 0 \\ 0 & 0 \end{bmatrix} V^*$$

$$H^T = V \begin{bmatrix} \Sigma^{-1} & 0 \\ 0 & 0 \end{bmatrix} U^*$$

general pseudo inverse

row reduction operations



$$E_i \times [H | I] \Rightarrow [E_i H | E_i]$$

$$\Rightarrow [E_k \dots E_i H | E_k \dots E_i]$$



$$E_k \dots E_1, H = I \quad \boxed{H^{-1} = E_k \dots E_1}$$

Ex. $\hat{y}(t_i) = 0.3 \sin(t_i) + 0.5 \cos(t_i) + 0.1 t_i + b + v_i \quad i=1, \dots, m$ zero-mean.

$$H = \begin{matrix} \uparrow 1000 \\ \begin{bmatrix} \sin(t_1) & \cos(t_1) & t_1 & \cos(t_1)\sin(t_1) & t_1^2 & 1 \\ \sin(t_2) & \cos(t_2) & t_2 & \cos(t_2)\sin(t_2) & t_2^2 & 1 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \end{bmatrix} \end{matrix} \begin{matrix} \downarrow \\ \begin{bmatrix} \hat{x}_1 \\ \hat{x}_2 \\ \hat{x}_3 \\ \hat{x}_4 \\ \hat{x}_5 \\ \hat{x}_6 \end{bmatrix} \end{matrix} \begin{matrix} \rightarrow \sim 0.3 \\ \rightarrow \sim 0.5 \\ \rightarrow \sim 0.1 \\ \rightarrow \sim 0.001 \\ \rightarrow \sim 0.002 \\ \rightarrow \sim b \end{matrix}$$

$$y = mz + b$$

pretty common

$$\begin{matrix} y_1 \\ \vdots \\ y_m \end{matrix} = \begin{bmatrix} z_1 & \vdots & 1 \\ \vdots & \vdots & \vdots \\ z_m & \vdots & 1 \end{bmatrix} \begin{bmatrix} m \\ b \end{bmatrix}$$

Ex: scalar dynamical system: $\dot{y} = Ay + Bu$

$\dot{y} = ay + bu \rightarrow$ meas of y over time.

discrete time

$$y_{k+1} = \Phi y_k + \Gamma u_k \quad \begin{matrix} \Phi = e^{a\Delta t} \\ \Gamma = \int_0^{\Delta t} b e^{at} dt \\ = \frac{b}{a} (e^{a\Delta t} - 1) \end{matrix}$$

find

Φ, Γ

$$\begin{bmatrix} y_2 \\ \vdots \\ y_m \end{bmatrix} = \begin{bmatrix} y_1 & u_1 \\ y_2 & u_2 \\ \vdots & \vdots \\ y_{m-1} & u_{m-1} \end{bmatrix} \begin{bmatrix} \Phi \\ \Gamma \end{bmatrix} + \begin{bmatrix} e_2 \\ e_3 \\ \vdots \\ e_m \end{bmatrix} \Rightarrow \begin{bmatrix} \hat{\Phi} \\ \hat{\Gamma} \end{bmatrix} = (H^T H)^{-1} H^T \begin{bmatrix} \tilde{y}_2 \\ \vdots \\ \tilde{y}_m \end{bmatrix}$$

y_1 shifted forward by 1

System Identification

Weighted Least Squares

⇒ trust some measurements more than others

before: $J = \frac{1}{2} \mathbf{e}^T \mathbf{e}$

now: $J = \frac{1}{2} \mathbf{e}^T \mathbf{W} \mathbf{e}$

where \mathbf{W} is a sym PD weighting matrix (positive definite)

modify w_i to trust some measurements more than others.

⇒ in general ... pick \mathbf{W} to be diagonal

$$\mathbf{W} = \begin{bmatrix} w_1 & & 0 \\ & \ddots & \\ 0 & & w_m \end{bmatrix}$$

trust meas i : $w_i > 0 \uparrow$ large

don't trust meas j : $w_j > 0 \downarrow$ small

ex. $J = \frac{1}{2} \mathbf{e}_1^T \mathbf{W}_1 \mathbf{e}_1 + \frac{1}{2} \mathbf{e}_2^T \mathbf{W}_2 \mathbf{e}_2$ } less penalty for larger errors in \mathbf{e}_2

large small

$$J = \frac{1}{2} \mathbf{e}^T \mathbf{W} \mathbf{e} = \frac{1}{2} (\tilde{\mathbf{y}} - \mathbf{H} \hat{\mathbf{x}})^T \mathbf{W} (\tilde{\mathbf{y}} - \mathbf{H} \hat{\mathbf{x}})$$

$$= \frac{1}{2} (\tilde{\mathbf{y}}^T \mathbf{W} \tilde{\mathbf{y}} - 2 \tilde{\mathbf{y}}^T \mathbf{W} \mathbf{H} \hat{\mathbf{x}} + \hat{\mathbf{x}}^T \mathbf{H}^T \mathbf{W} \mathbf{H} \hat{\mathbf{x}})$$

⇒ WLS: $\hat{\mathbf{x}} = (\mathbf{H}^T \mathbf{W} \mathbf{H})^{-1} \mathbf{H}^T \mathbf{W} \tilde{\mathbf{y}}$

for perfect meas: w_i set really large ...

Constrained Least Squares

$m_1 | \tilde{\mathbf{y}}_1 = \mathbf{H}_1 \hat{\mathbf{x}} + \mathbf{e}_1$ ← uncertain meas.

$m_2 | \tilde{\mathbf{y}}_2 = \mathbf{H}_2 \hat{\mathbf{x}}$ ← certain meas

Note: knowing that $\hat{\mathbf{x}}$ satisfies some linear constraints

$m_2 [\mathbf{A} \hat{\mathbf{x}} = \mathbf{b} \Rightarrow \mathbf{A} \hat{\mathbf{x}} = \mathbf{b} \quad \mathbf{H}_2 = \mathbf{A} \quad \tilde{\mathbf{y}}_2 = \mathbf{b}$

$m_1 + m_2 > n$ if $m_2 = n$ $\hat{\mathbf{x}}$ determined ↖ robot arm

$m_2 < n$ $m_2 > n$ $\hat{\mathbf{x}}$ overdetermined

$\boxed{m_2 < n}$ - if $n=10$, then $m_2=5$ maybe
 $\boxed{m_1 > n}$ → $m_1=100$ maybe

$$\min_{\hat{x}} J = \frac{1}{2} e_1^T W_1 e_1 = \frac{1}{2} (\tilde{y}_1 - H_1 \hat{x})^T W_1 (\tilde{y}_1 - H_1 \hat{x})$$

↑ objective

$$\text{s.t. } \tilde{y}_2 = H_2 \hat{x} \leftarrow \text{constraints.}$$

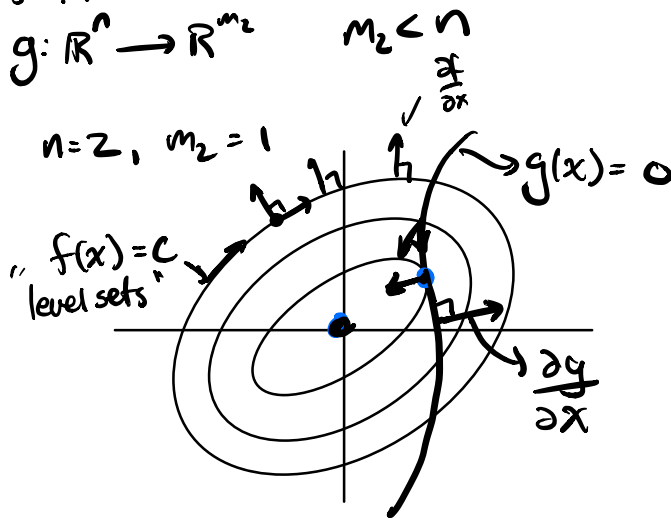
How do we solve this:...

Lagrange Multipliers:

Ex. $\min_x f(x)$ $f: \mathbb{R}^n \rightarrow \mathbb{R}$
 s.t. $g(x)=0$ $g: \mathbb{R}^n \rightarrow \mathbb{R}^{m_2}$

$$\mathcal{L} = f(x) - \lambda^T g(x)$$

λ^T : price you pay to violate a constraint



Optimality conds:

before: $\frac{\partial f}{\partial x} = 0$

now:

$\frac{\partial \mathcal{L}}{\partial x} = 0$: stationarity condition

$\frac{\partial \mathcal{L}}{\partial \lambda} = 0$: feasibility condition

"pay no price for violating constraints
 ie. don't violate constraints"

$$\Delta f = \begin{bmatrix} \frac{\partial f}{\partial x_1} & \frac{\partial f}{\partial x_2} \end{bmatrix} \begin{bmatrix} \Delta x_1 \\ \Delta x_2 \end{bmatrix} = 0$$

$$0 = \frac{\partial f}{\partial x} \Delta x$$

stepping along level set → $\Delta f = 0$

Fact:

$\frac{\partial f}{\partial x} \perp$ to level sets

$\frac{\partial \mathcal{L}}{\partial \lambda} = 0 : g(x) = 0 \} \rightarrow$ make sure constraints are satisfied

Stationarity:

$$\frac{\partial \mathcal{L}}{\partial x} = 0: \quad \frac{\partial f}{\partial x} - \lambda^T \frac{\partial g}{\partial x} = 0 \Rightarrow \boxed{\frac{\partial f}{\partial x} = \lambda^T \frac{\partial g}{\partial x}}$$

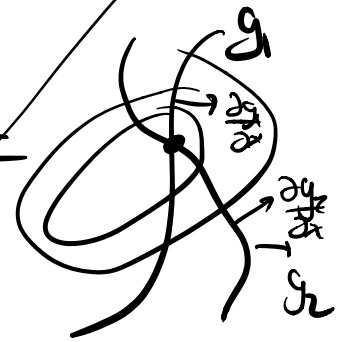
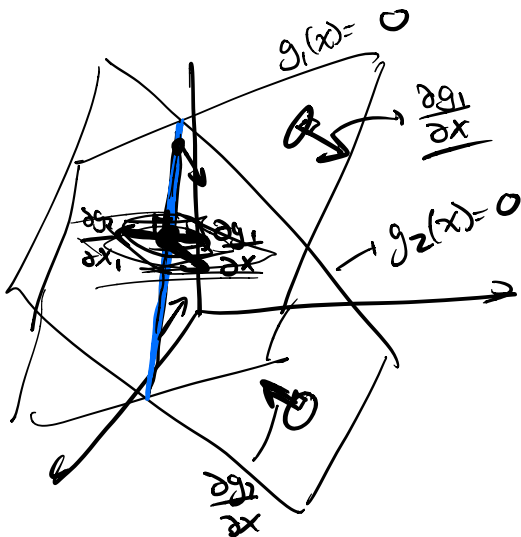
at minimum $\frac{\partial f}{\partial x}$ has to be a linear combination of derivative of constraints

if $g_1(x) = 0$

$g_2(x) = 0$

$$\lambda^T = [\lambda_1, \lambda_2] \rightarrow$$

$$\frac{\partial f}{\partial x} = \lambda_1 \frac{\partial g_1}{\partial x} + \lambda_2 \frac{\partial g_2}{\partial x}$$



$$\frac{\partial f}{\partial x} = \lambda^T \frac{\partial g}{\partial x}$$

"going down hill needs to take you to the constraints"

$\frac{\partial f}{\partial x} = \lambda^T \frac{\partial g}{\partial x}$ } the downhill direction is \perp to the constraints

Full optimality conds:

$$\frac{\partial \mathcal{L}}{\partial x} = \frac{\partial f}{\partial x} - \lambda^T \frac{\partial g}{\partial x} = 0 \quad \frac{\partial \mathcal{L}}{\partial \lambda} = g(x) = 0$$

λ : how much the constraints are pushing back against the objective function

$$\frac{\partial f}{\partial x} = \lambda^T \frac{\partial g}{\partial x} \quad \text{if } \left| \frac{\partial f}{\partial x} \right| \uparrow \rightarrow |\lambda| \uparrow$$

FROM ABOVE:

$$\min_{\hat{x}} J = \frac{1}{2} e_1^T W_1 e_1 = \frac{1}{2} (\tilde{y}_1 - H_1 \hat{x})^T W_1 (\tilde{y}_1 - H_1 \hat{x}) \leftarrow$$

\uparrow objective
 \leftarrow constraints.

HOW DO WE SOLVE THIS:...

$$\mathcal{L} = \frac{1}{2} (\tilde{y}_1 - H_1 \hat{x})^T W_1 (\tilde{y}_1 - H_1 \hat{x}) - \lambda^T (H_2 \hat{x} - \tilde{y}_2)$$

Solve for \hat{x} & λ :

$$\left. \begin{aligned} \frac{\partial \mathcal{L}}{\partial \hat{x}} &= -\tilde{y}_1^T W_1 H_1 + \hat{x}^T H_1^T W_1 H_1 - \lambda^T H_2 = 0 \\ \frac{\partial \mathcal{L}}{\partial \lambda} &= H_2 \hat{x} - \tilde{y}_2 = 0 \end{aligned} \right\} \rightarrow \text{constraint.}$$

$\left[\begin{array}{c} H_2 \\ \hline \end{array} \right] \hat{x} = \tilde{y}_2 \rightarrow \text{isn't enough to solve for } \hat{x}$

$$\hat{x}^T = (\tilde{y}_1^T W_1 H_1 + \lambda^T H_2) (H_1^T W_1 H_1)^{-1}$$

$$\hat{x} = (H_1^T W_1 H_1)^{-1} (H_1^T W_1 \tilde{y}_1 + H_2^T \lambda) \leftarrow \text{needs to be invertible} \quad (*)$$

$$H_2 \hat{x} = H_2 (H_1^T W_1 H_1)^{-1} (H_1^T W_1 \tilde{y}_1 + H_2^T \lambda) = \tilde{y}_2$$

$$\underbrace{H_2 (H_1^T W_1 H_1)^{-1} H_2^T}_{\text{want to invert}} \lambda = \tilde{y}_2 - H_2 (H_1^T W_1 H_1)^{-1} H_1^T W_1 \tilde{y}_1$$

|

should be invertible...
 if not \rightarrow redundant constraints.

$$\lambda = \left(H_2 (H_1^T W_1 H_1)^{-1} H_2^T \right) \left(\tilde{y}_2 - H_2 (H_1^T W_1 H_1)^{-1} H_1^T W_1 \tilde{y}_1 \right)$$

plug into (*) and get finally...

page 17
book

$$\hat{\underline{x}} = \underline{\bar{x}} + K (\tilde{y}_2 - H_2 \underline{\bar{x}})$$

where $\rightarrow K = (H_1^T W_1 H_1)^{-1} H_2^T \left[H_2 (H_1^T W_1 H_1)^{-1} H_2^T \right]^{-1}$

$\rightarrow \underline{\bar{x}} = (H_1^T W_1 H_1)^{-1} H_1^T W_1 \tilde{y}_1$

$\underline{\bar{x}}$: unconstrained least squares solution

K : "gain matrix"

multiply by $\rightarrow K (\tilde{y}_2 - H_2 \underline{\bar{x}})$

how much you violate constraints

gain matrix

how much does the unconstrained soln violate the constraints

$$\hat{\underline{x}} = \underline{\bar{x}} + K (\tilde{y}_2 - H_2 \underline{\bar{x}})$$

up thru 1.2 book up to page 19.

(Woodbury Matrix Identity)

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