

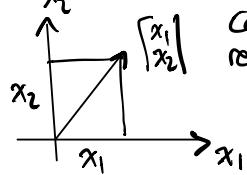
## APPROACH:

- spatial intuition
- tricks
- rigor of proofs

## Vector Space

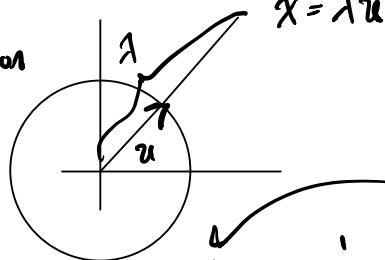
$$x \in \mathbb{R}^n \quad x = \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}$$

Ex.  $x \in \mathbb{R}^2$

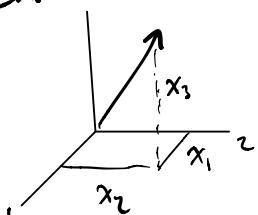


"magnitude & direction"

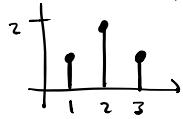
Cartesian representation



Ex.  $x \in \mathbb{R}^3$  3D



$$x \in \mathbb{R}^\infty \quad x = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}$$



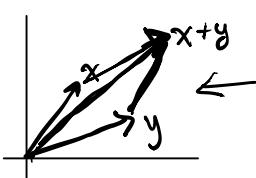
$x_i$  value index

$x_i$

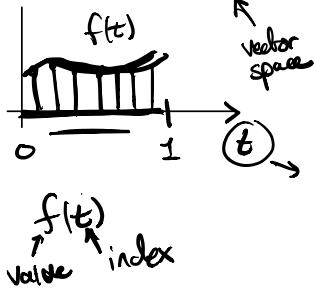
Adding vectors:

"add elementwise"

$$x+y = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = \begin{bmatrix} x_1+y_1 \\ x_2+y_2 \end{bmatrix}$$



Ex.  $f(t) \in C([0, 1])$

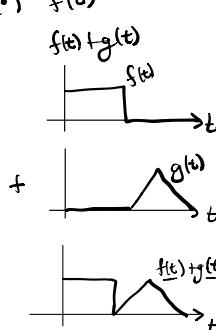


can also be thought of a "vector" infinite dimensional vector

index continuous

$f(\cdot)$  value

$f(t)$  index



Multiplying Vectors:

side note: cross product

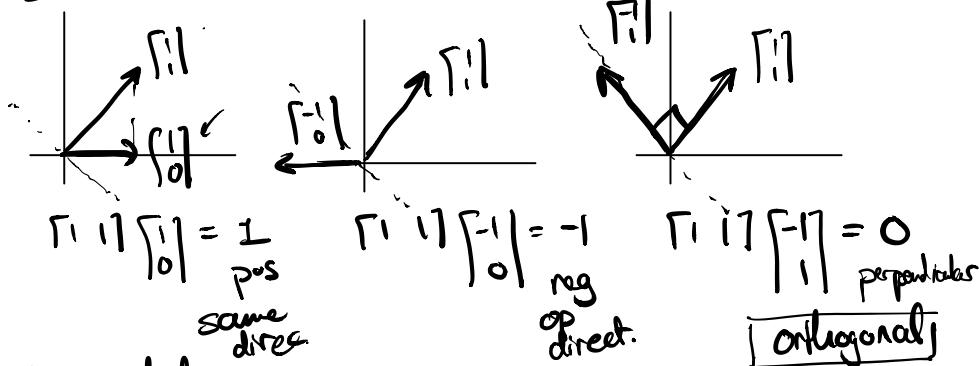
$$x \times y \Rightarrow \begin{bmatrix} 0 & -x_3 & x_2 \\ x_3 & 0 & -x_1 \\ -x_2 & x_1 & 0 \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix} = \overset{\text{skew}}{\hat{x}} \overset{\text{symmetric}}{y} = x \times y \quad \leftarrow \text{aside}$$

## DOT PRODUCT or INNER PRODUCT

Notation  $x \cdot y = \langle x, y \rangle = \boxed{x^T y} = \sum_i x_i y_i$

fin. dim      inf. dim      functional analysis  
 $\langle x | y \rangle$   
 quantum mech.

Ex.



Inner product:

- like scalar mult. "lengths multiply"

- do the directions

line up.

$$x^T y = |x||y|\cos\theta$$

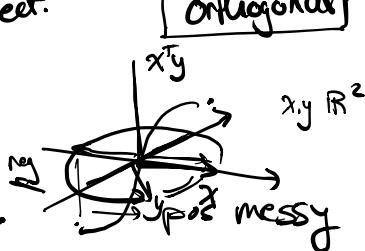
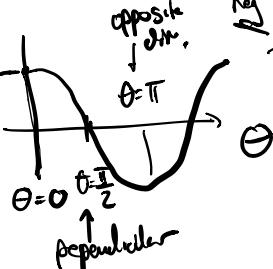
↑ angle between

prove

$$\theta=0 \quad x^T y = |x||y|$$

$$\theta=\frac{\pi}{2} \quad x^T y = 0$$

$$\theta=\pi \quad x^T y = -|x||y|$$



## Norms (Length)

standard def of length

$$2 \cdot \text{norm} = \sqrt{\sum_i x_i^2} = (\underline{x^T x})^{1/2}$$

$$\|x\|_2 = |x|_2 = |x| \quad \begin{matrix} \text{assume 2-norm} \\ \text{unless otherwise stated} \end{matrix}$$

other norms:

$$1 \cdot \text{norm} \|x\|_1 = |x|_1 = \left( \sum_i |x_i| \right)$$

$$2 \cdot \text{norm} \|x\|_2 = |x|_2 = \left( \sum_i |x_i|^2 \right)^{1/2}$$

$$p \cdot \text{norm} \|x\|_p = |x|_p = \left( \sum_i |x_i|^p \right)^{1/p}$$

$$\infty \cdot \text{norm} \|x\|_\infty = |x|_\infty = \left( \sum_i |x_i|^\infty \right)^{1/\infty} = \max_i |x_i|$$

norm "induced by an inner product"

Hilbert spaces  
have a metric

Tech defn: 1. 1

$$1. |x|=0 \text{ only if } x=0$$

$$2. |ax|=|a||x|$$

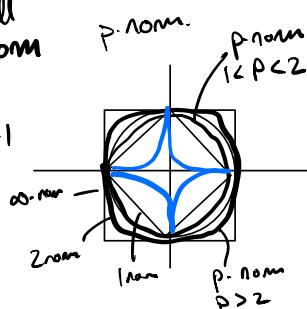
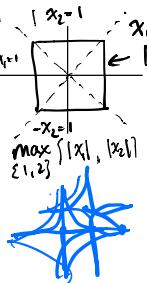
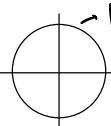
$$3. |x+y| \leq |x| + |y|$$

triangle inequality

unit ball:  $\{x \mid \|x\|_p = 1\} =$  unit ball of p norm

$$\begin{array}{l} -x_1+x_2=1 \\ x_1+x_2=1 \\ -x_1-x_2=1 \\ x_1-x_2=1 \\ |x_1|+|x_2|=1 \\ \dots \\ x_1+x_2=1 \end{array}$$

unit balls  
need to be  
convex



$$x = \frac{x}{|x|} \text{ unit vector}$$

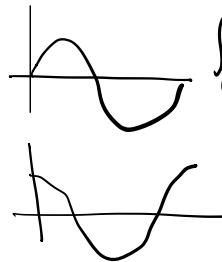
$$x = |x| \left( \frac{x}{|x|} \right)$$

## Inner products of functions

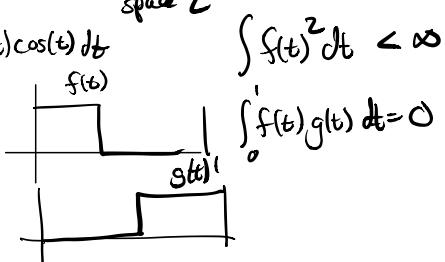
$$f(t), g(t) \in C[0,1]$$

$$\langle f, g \rangle = \int f(t)g(t) dt$$

## orthogonal functions



$$\int_0^{\pi} \sin(t) \cos(t) dt$$



$$f(x), g(x) \in X \subset \mathbb{R}^2$$

$$\langle f, g \rangle = \int_X f(x)g(x) dx$$

make sure this is defined

## Mathematical Spaces (topology)

$$\mathbb{R}^n$$

$$C^n$$

some notion of objects being near ea. other

$$C[0,1]$$

$$C^1[0,1]$$

$$C^2[0,1]$$

$$C^\infty[0,1]$$

$$L^2$$

- Hilbert space  
(inner product)

- metric space

outer product: inner product  $x, y \in \mathbb{R}^n$

$$xy^T \in \mathbb{R}^{n \times n}$$

$$\begin{bmatrix} x_1 & [y_1 \dots y_n] \\ \vdots & \vdots \\ x_n & [y_1 \dots y_n] \end{bmatrix} = \begin{bmatrix} x_1 y_1 & \dots & x_1 y_n \\ \vdots & \ddots & \vdots \\ x_n y_1 & \dots & x_n y_n \end{bmatrix} = \underbrace{\begin{bmatrix} x_1 & \dots & x_n \end{bmatrix}}_{\text{dyad}} \underbrace{\begin{bmatrix} y_1 & \dots & y_n \end{bmatrix}}_{\text{rank 1}} = xy^T z$$

$$z \in \mathbb{R}^n$$

$$\alpha x = \begin{bmatrix} x \\ \vdots \\ x \end{bmatrix} \in \mathbb{R}^n$$

Matrix multiplication:

$$A \in \mathbb{R}^{m \times n} \quad AB = \begin{bmatrix} a_{11} & \dots & a_{1n} \\ \vdots & \ddots & \vdots \\ a_{m1} & \dots & a_{mn} \end{bmatrix} \begin{bmatrix} b_{11} & \dots & b_{1p} \\ \vdots & \ddots & \vdots \\ b_{m1} & \dots & b_{mp} \end{bmatrix} = \begin{bmatrix} a_{11}b_{11} + \dots + a_{1n}b_{n1} & \dots & \dots \\ \vdots & \ddots & \vdots \\ a_{m1}b_{11} + \dots + a_{mn}b_{n1} & \dots & \dots \end{bmatrix}$$

$$B \in \mathbb{R}^{n \times p}$$

$$A \in \mathbb{R}^{m \times n} \quad x \in \mathbb{R}^n \quad Ax = \begin{bmatrix} a_{11} & a_{1n} \\ \vdots & \vdots \\ a_{m1} & a_{mn} \end{bmatrix} \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} = \begin{bmatrix} a_{11}x_1 + \dots + a_{1n}x_n \\ \vdots \\ a_{m1}x_1 + \dots + a_{mn}x_n \end{bmatrix}$$

2 other forms:

$$\textcircled{1} \quad A = \begin{bmatrix} a_{11} & \dots & a_{1n} \\ \vdots & \ddots & \vdots \\ a_{m1} & \dots & a_{mn} \end{bmatrix} = \begin{bmatrix} -a_1^T \\ \vdots \\ -a_m^T \end{bmatrix} x = \begin{bmatrix} 1 \\ \vdots \\ 1 \end{bmatrix} \begin{bmatrix} a_1 & \dots & a_n \end{bmatrix} \text{ (2)}$$

"stack of rows" "row of columns"

$$\textcircled{1} \quad Ax = \begin{bmatrix} \bar{a}_1^T & \dots & \bar{a}_m^T \end{bmatrix} x = \begin{bmatrix} \bar{a}_1^T x \\ \vdots \\ \bar{a}_m^T x \end{bmatrix} \leftarrow \text{very important}$$

"take dot product of } x \text{ w/ ea. row" super blisteringly important

$$\textcircled{2} \quad Ax = \begin{bmatrix} A_1 & \dots & A_n \end{bmatrix} \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix} = A_1x_1 + \dots + A_nx_n \leftarrow$$

"taking dot product of } x \text{ w/ a row of cols of } A" linear combination of cols of A

Block Matrix multiplication

$$AB = \begin{bmatrix} a_{11} & \dots & a_{1n} \\ \vdots & \ddots & \vdots \\ a_{m1} & \dots & a_{mn} \end{bmatrix} \begin{bmatrix} b_{11} & \dots & b_{1p} \\ \vdots & \ddots & \vdots \\ b_{m1} & \dots & b_{mp} \end{bmatrix} = \begin{bmatrix} a_{11}b_{11} + \dots + a_{1n}b_{n1} & \dots & \dots \\ \vdots & \ddots & \vdots \\ a_{m1}b_{11} + \dots + a_{mn}b_{n1} & \dots & \dots \end{bmatrix}$$

$$\textcircled{1} \quad \begin{bmatrix} A_{11} & \dots & A_{1n} \\ \vdots & \ddots & \vdots \\ A_{m1} & \dots & A_{mn} \end{bmatrix} \begin{bmatrix} B_{11} & \dots & B_{1p} \\ \vdots & \ddots & \vdots \\ B_{m1} & \dots & B_{mp} \end{bmatrix} = \begin{bmatrix} \underbrace{A_{11}B_{11} + \dots + A_{1n}B_{n1}}_{\textcircled{2}} & \dots & \dots \\ \vdots & \ddots & \vdots \\ \underbrace{A_{m1}B_{11} + \dots + A_{mn}B_{n1}}_{\textcircled{2}} & \dots & \dots \end{bmatrix}$$

$$\textcircled{2}$$

2 specific cases:

$$AB = \begin{bmatrix} -\bar{a}_1^T & \\ \vdots & \\ -\bar{a}_m^T & \end{bmatrix} \begin{bmatrix} 1 & \\ B_1 & \cdots & B_p \\ 1 & \end{bmatrix} = \begin{bmatrix} \bar{a}_1^T B_1 & \cdots & \bar{a}_1^T B_p \\ \vdots & & \\ \bar{a}_m^T B_1 & \cdots & \bar{a}_m^T B_p \end{bmatrix} \xleftarrow{\text{R}} \begin{array}{l} \text{a matrix} \\ \text{of scalars} \end{array}$$

$$AB = \begin{bmatrix} A_1 & \cdots & A_n \end{bmatrix} \begin{bmatrix} -b_1^T & \\ \vdots & \\ b_n^T & \end{bmatrix} = \underbrace{A_1 b_1^T}_{\mathbb{R}^{n \times n}} + \cdots + \underbrace{A_n b_n^T}_{\text{dyad expansion}} \xleftarrow{\text{sum of}} \begin{array}{l} \text{matrices} \\ \text{expansion} \end{array}$$

$$AB = A \begin{bmatrix} B_1 & \cdots & B_p \end{bmatrix} = \begin{bmatrix} AB_1 & \cdots & AB_p \end{bmatrix}$$