

## TOPICS

- Symmetric / Skew sym
- Helmholtz decomp (linear vec fields)
- complex #'s vs. matrices
- Polar decomposition
- Singular value decomposition

## Symmetric Matrices

$$S \in \mathbb{R}^{n \times n}$$

$$\text{symmetric : } S = S^T$$

$$H \in \mathbb{C}^{n \times n}$$

hermitian

$$H = H^*$$

## Connection w/ vector fields

$$\dot{x} = h(x)$$

$$\text{when is } h(x) = \frac{\partial f}{\partial x}^T ?$$

"when can you think of  $\dot{x}$  as pointing up/down some surface."

Necessary cond: based on 2nd derivative

$$\begin{bmatrix} h_1(x) \\ \vdots \\ h_n(x) \end{bmatrix} = \begin{bmatrix} \frac{\partial f}{\partial x_1} \\ \vdots \\ \frac{\partial f}{\partial x_n} \end{bmatrix}$$

$$\frac{\partial h}{\partial x} = \begin{bmatrix} \frac{\partial^2 f}{\partial x_1^2} & \cdots & \frac{\partial^2 f}{\partial x_1 \partial x_n} \\ \vdots & \ddots & \vdots \\ \frac{\partial^2 f}{\partial x_n \partial x_1} & \cdots & \frac{\partial^2 f}{\partial x_n^2} \end{bmatrix}$$

symmetric since  
 $\frac{\partial^2 f}{\partial x_i \partial x_j} = \frac{\partial^2 f}{\partial x_j \partial x_i}$

$$\frac{\partial h}{\partial x} = \frac{\partial h}{\partial x}^T$$

$$\frac{\partial h_i}{\partial x_{ij}} = \frac{\partial h_j}{\partial x_i}$$

Ex. linear case

$$\dot{x} = Ax \quad h(x) = Ax \quad ?$$

$$\frac{\partial h}{\partial x} = \frac{\partial}{\partial x}(Ax) = A \quad \frac{\partial h}{\partial x} = \frac{\partial h}{\partial x}^T$$

$$A = A^T$$

"linear sys w symmetric A"

$\Rightarrow$  flow up or down a surface

Potential flow  $(f(x) = \frac{1}{2}x^T A x)$   
 potential function

## Skew Symmetric Matrices

$$K \in \mathbb{R}^{n \times n}$$

$$K = -K^T$$

skew symmetric

$$K \in \mathbb{C}^{n \times n}$$

$$K = -K^*$$

skew hermitian

### Properties

- purely imaginary eigenvalues
- orthogonal eigenvectors

Diagonalize  $\xrightarrow{\text{imaginary}}$

$$K = U D U^*$$

$$U^* U = I \quad \det(U) = 1.$$

For  $K \in \mathbb{R}^{n \times n}$

$$K = -K^T$$

$$K = U D U^*$$

$$= U \begin{bmatrix} w_1 & 0 & \dots \\ 0 & -w_1 & \dots \\ \vdots & \vdots & \ddots \end{bmatrix} U^* = R \begin{bmatrix} 0 & w_1 & \dots \\ w_1 & 0 & \dots \\ \vdots & \vdots & \ddots \end{bmatrix} R^T$$

$$R^T R = I \quad \det(R) = 1$$

$$\begin{bmatrix} a+bi & c+di \\ c-di & a-di \end{bmatrix} \rightarrow \begin{bmatrix} a & b \\ b & a \end{bmatrix}$$

U and R are related (previous lecture)

For  $K \in \mathbb{R}^{n \times n}$   $K = -K^T \Rightarrow K_{ii} = 0 \leftarrow$

(For  $K \in \mathbb{C}^{n \times n}$   $K = -K^* \Rightarrow \operatorname{Re}(K_{ii}) = 0$ )

$$K = \begin{bmatrix} 0 & \cdots & K_{in} \\ \vdots & \ddots & 0 \\ -K_{in} & \cdots & 0 \end{bmatrix}$$

Fact

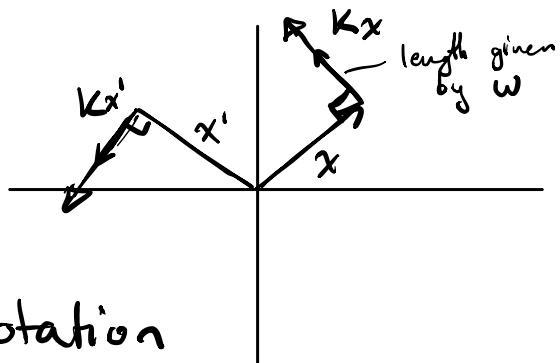
$$\begin{aligned} x^T(Kx) &= \sum_{ij} x_i K_{ij} x_j \\ &= \sum_{i>j} x_i K_{ij} x_j + \sum_i x_i \cancel{K_{ii}} \overset{0}{\cancel{x_i}} + \sum_{j>i} x_i K_{ij} x_j \\ &= \sum_{i>j} x_i x_j (K_{ij} + \cancel{K_{ji}}) \quad \sum_{i>j} x_j K_{ji} x_i \end{aligned}$$

$$x^T K x = 0$$

$Kx$  always map to  $x$  for any  $x \dots$

Ex.  $K \in \mathbb{R}^{2 \times 2}$

$$K = \begin{bmatrix} 0 & -w \\ w & 0 \end{bmatrix} \leftarrow$$



$\dot{x} = Kx$  is a. rotation

solution:

$$x(t) = e^{Kt} x(0)$$

Note:  $w_i$  is rate of rotation

$$\text{if } \underline{K} = -\underline{k^T} \quad K = u \begin{bmatrix} \omega_i & 0 \\ 0 & -\omega_i \end{bmatrix} \begin{bmatrix} u^T & R \begin{bmatrix} 0 & -\omega_i \\ \omega_i & 0 \end{bmatrix} \end{bmatrix} R^T$$

$$\underline{e^{kt}} = u e^{Dt} u^+$$

$$= u \begin{bmatrix} e^{i\omega_i t} & 0 \\ 0 & e^{-i\omega_i t} \end{bmatrix} u^+$$

$$= R \begin{bmatrix} \cos(\omega_i t) & -\sin(\omega_i t) \\ \sin(\omega_i t) & \cos(\omega_i t) \end{bmatrix} R^T$$

Summary

$\dot{x} = Kx$  for  $K = -k^T$  rotational vector field

i.e.  $e^{kt}$  rotation matrix

Detour (preview of robotics...)

Matrix Group Theory

formalization of idea of symmetries

$G_T$  : group  $, G_1, G_2 \in G_T \Rightarrow G_1 \times G_2 \in G_T$

$\times$  : operation

( $G_T$  needs to have identity element, ea. element needs to inverse.)

Ex. reflections, permutations

$$M = \begin{bmatrix} 1 & & \\ & \ddots & \\ & & 1 \end{bmatrix} \quad M = \begin{bmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \leftarrow \begin{array}{l} \text{matrix} \\ \text{groups} \end{array}$$

Matrices in these groups are isolated in the vector space of matrices..

Sets of matrices also have a vector interpretation  
 you can think about or a manifold interpretation  
 perturbing a matrix

$$M + \Delta M \leftarrow$$

there are some matrix groups where the elements  
 are not isolated.

i.e. for ea. element in the group, there are  
 other elements in that group in any  
 $\epsilon$ -neighborhood in the vector space of  
 matrices

$\Rightarrow$  matrix group that is  
 also a manifold or "a surface"

$\Rightarrow$  Lie groups: groups that are also  
 manifolds  
 "continuous groups"

Ex. rotation matrices      unitary matrices      matrices  $\bar{w}$   
 $\det(M) = \pm 1$

$SO(n)$   
 special orthogonal  
 group in  $\mathbb{R}^{n \times n}$

$SU(n)$   
 special unitary  
 group in  $\mathbb{C}^{n \times n}$

$GL(n)$   
 general  
 linear group

for a element of

a Lie group

ex. rotations

there are other

elements within  
 a neighborhood

scalar

$\det(M_1 M_2) = \det(M_1) \det(M_2)$



$= 1$

$R + \Delta t B \rightarrow$  could  
 be a rotation

structure on  $B$ ?

What if  $B$  is an element of the group?

Group  
 operations:

$\times: I, (-)^{-1}$   
 $+: 0, \text{subtraction}$

$\times, + \rightarrow \text{rings}$

Galois

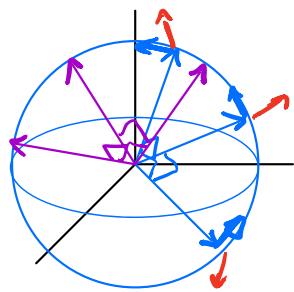
$$\underline{R + \Delta t R'} \quad R, R' \in SO(n)$$

$$(R^T + \Delta t R'^T)(R + \Delta t R')$$

$$\underbrace{RR^T}_{I} + \Delta t R^T R + \Delta t R^T R'^T + \Delta t^2 \underbrace{R'^T R^T}_{I}$$

$$I(1 + \Delta t^2) + \Delta t R^T R + \Delta t R'^T R^T$$

$R + \Delta t B$  most B take us off the sphere



$$R + \Delta t K$$

skew symmetric

Skew symmetric matrices are infinitesimal rotations

Lie Group  $\longrightarrow$  Lie Algebra

symmetry  $\longrightarrow$  instantaneous infinitesimal symmetry

ex. Rotations

skew symmetric matrices

$$R \in SO(n)$$

$$K \in \mathfrak{so}(n)$$

$$R = e^K \xleftarrow{e^{(\cdot)}} K$$

"creating a rotation by taking infinitesimal rotating steps"

ex. rotations/translations twists Robotics

homogeneous transformations

$$G \in SE(n)$$

$$\xleftarrow{e^{(\cdot)}}$$

$$\Delta C(n)$$

Back to  $\dot{x} = Ax \dots A \in \mathbb{R}^{n \times n}$   $A$  not sym or skewsym

$$\dot{x} = Ax = \frac{1}{2}(A + A^T)x + \frac{1}{2}(A^T - A)x$$

$$S = S^T$$

$$K = -K^T$$

$$A$$

$$(A + A^T)^T = A^T + A$$

$$(A - A^T)^T = A^T - A = -(A - A^T)$$

special  
case

(linear case) ↴

Helmholtz  
decomposition

3D version

nD version

potential  
(gradient)  
vector field

skew symmetric.

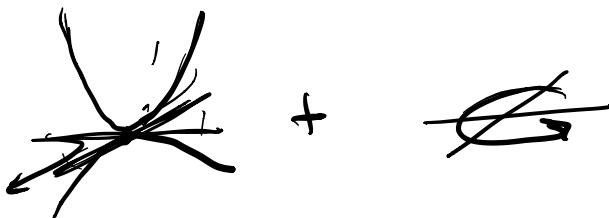
rotational  
vector  
field

curl free +

component

divergence  
free  
component

Note: Need to analyze both together  
to determine stability



any  $A \in \mathbb{R}^{n \times n}$

$$A = \frac{1}{2}(A + A^T) + \frac{1}{2}(A - A^T)$$

↗ average between  
a matrix  
and its transpose      ↘ diff between  
a matrix  
and its transpose

$$= S + K$$

for any  $S = S^T$  &  $K = -K^T$  ...

$S$  is "orthogonal" to  $K$  ...

$$\langle S, K \rangle = ? \quad \langle S, K \rangle = \sum_{ij} S_{ij} K_{ij} = \text{Tr}(S^T K)$$

$$\begin{aligned} \langle S, K \rangle &= \sum_{ij} S_{ij} K_{ij} = \sum_{i>j} S_{ij} K_{ij} + \sum_i S_{ii} K_{ii}^0 \\ &\quad + \sum_{j>i} S_{ij} K_{ij} \\ &\rightarrow = \sum_{i>j} S_{ij} K_{ij} + S_{ji} K_{ji} \\ &= \sum_{i>j} S_{ij} (K_{ij} - K_{ji}^0) = 0 \end{aligned}$$

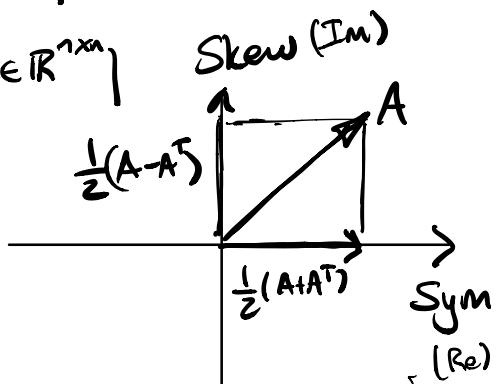
$\begin{matrix} 1 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & -1 \end{matrix}$   
 $\begin{matrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 1 & 0 & -1 \end{matrix}$   
 $\begin{matrix} 1 & -1 & 0 \\ 0 & 1 & 1 \\ 1 & 0 & -1 \end{matrix}$

Summary  $S = \{S \mid S = S^T \text{ } S \in \mathbb{R}^{n \times n}\}$

$K = \{K \mid K = -K^T \text{ } K \in \mathbb{R}^{n \times n}\}$

$$\mathbb{R}^{n \times n} = S \oplus^\perp K$$

/      ↘



$$A = \frac{1}{2}(A+A^T) + \frac{1}{2}(A-A^T)$$

Analogously ...

$$z = a + bi$$

$$\sin(\alpha) \cos(\beta)$$

$$= \frac{1}{2}\sin(\alpha+\beta) + \frac{1}{2}\sin(\alpha-\beta)$$

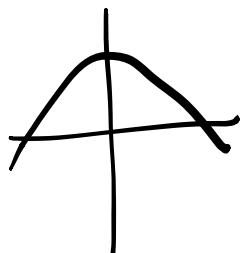
-  $e^{i\theta} = \cos\theta + i\sin\theta$

- hyperbolic trig functions

$$\sinh(\theta) = e^{i\theta} - e^{-i\theta}$$

- odd, even functions

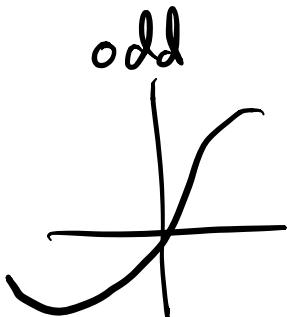
even



$$\underline{f(x)} = \underline{f(-x)}$$

ex  $\underline{\cos(x)} = \underline{\cos(-x)}$

odd



$$\underline{f(x)} = \underline{-f(-x)}$$

$$\underline{\sin(x)} = \underline{-\sin(-x)}$$

preview  $A = PR$  polar decomposition

### Side Note:

Matrix norms

Vector...

Frobenius

$$\|A\|_F = \left( \sum_{ij} A_{ij}^2 \right)^{1/2}$$

"vector 2-norm"

$$\|A\|_F = \sqrt{\lambda_{\max}(A^T A)}$$

$$= \sqrt{\text{Tr}(A^T A)}$$

→ "vector 1-norm"

$$A = \frac{1}{2}(A+A^T) + \frac{1}{2}(A-A^T)$$

$$\underline{re^{i\theta}} = \underline{r\cos\theta} + \underline{r\sin\theta i}$$

even  
func

odd  
func.

operator norms  
induced  
norms

preview homogeneous

$G = SE(3)$

rotations &  
translations  
in  $\mathbb{R}^3$

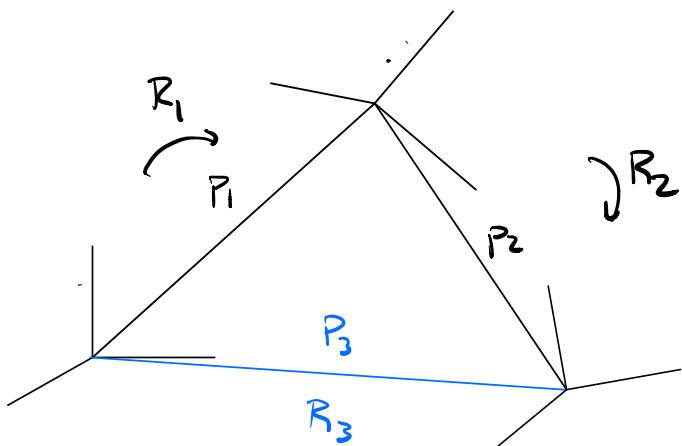
$G = \begin{bmatrix} R & P \\ 0 & 0 & 0 & 1 \end{bmatrix}$

rotation in  $\mathbb{R}^3$   
translation by  $p \in \mathbb{R}^3$

$$G_1 = \begin{bmatrix} R_1 & P_1 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad G_2 = \begin{bmatrix} R_2 & P_2 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

rotation                          translation

$$G_1 G_2 = \begin{bmatrix} R_1 R_2 & R_1 P_2 + P_1 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$



$$\begin{bmatrix} R_3 & P_3 \\ 0 & 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} R_1 & P_1 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} R_2 & P_2 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$R_3 = R_1 R_2 \quad P_3 = R_1 P_2 + P_1$$

$$\begin{matrix} \parallel = & \left( \begin{array}{|c|c|c|} \hline & & \\ \hline & & \\ \hline & & \\ \hline \end{array} \right) \parallel \\ \text{operator} & \quad \text{or} \quad & \begin{array}{c} \parallel \\ | \\ | \\ | \\ | \\ | \\ | \\ | \end{array} \\ \text{vector} & \quad \text{or} \quad & \left[ \begin{array}{|c|c|c|} \hline X & X & X \\ \hline \end{array} \right] \parallel \\ \text{pseudo-vector?} & & \end{matrix}$$

kronecker products...