

Stability:

LTI: Autonomous ($u=0$)

$$\dot{x}(t) = Ax(t)$$

stability a property of this matrix

does $x(t)$ blow up or decrease

Preview: feedback control

$$\begin{aligned} \dot{x} &= Ax + Bu & \text{set } u &= Kx \\ &= Ax + BKx & & \leftarrow \begin{array}{l} \text{gain matrix} \\ \text{control input} \\ \text{function of state} \end{array} \\ &= (A + BK)x & \downarrow \text{state} \\ & & \downarrow \text{get to pick} \end{aligned}$$

Vector Case:

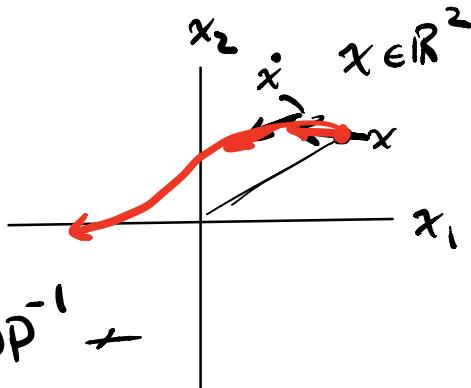
$$A \in \mathbb{R}^{n \times n} \quad x \in \mathbb{R}^n$$

$$\rightarrow \dot{x} = Ax$$

$$\text{diagonalize } A = PDP^{-1}$$

$$\begin{array}{c} x = Pz \\ \text{coords w.r.t. eigenvectors} \end{array}$$

$$\dot{x} = \dot{P}z$$



$$\dot{x} = PDP^{-1}Pz \rightarrow \begin{cases} \dot{z}_1 = \lambda_1 z_1 \\ \vdots \\ \dot{z}_n = \lambda_n z_n \end{cases}$$

coords
w.r.t.
eigen
vectors
evolve
separately
from
each other

$$\dot{P}^{-1}x = DP \rightarrow \dot{z} = Dz$$

$$\rightarrow \begin{bmatrix} \lambda_1 & 0 & \dots & 0 \\ 0 & \lambda_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & \lambda_n \end{bmatrix} \begin{bmatrix} \dot{z}_1 \\ \vdots \\ \dot{z}_n \end{bmatrix}$$

by analyzing behavior of system
in ea. eigen subspace (based on the eigenvalue)
we can understand overall behavior.

Scalar case:

$$\dot{z}_k = \lambda_k z_k, z_k(0) = z_k^0 \Rightarrow z_k(t) = e^{\lambda_k t} z_k^0$$

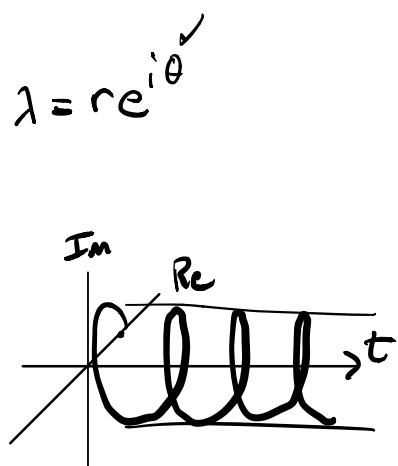
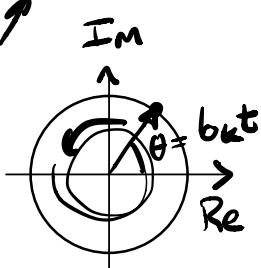
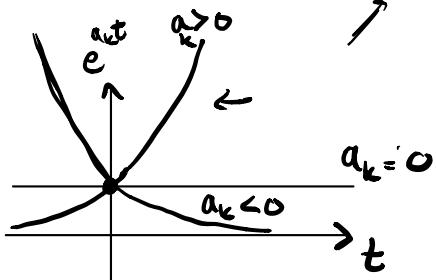
$$\frac{d}{dt} z_k(t) = \frac{d}{dt} e^{\lambda_k t} z_k^0 = \lambda_k e^{\lambda_k t} z_k^0$$

$$\dot{z}_i = \lambda_i z_i$$

$$\lambda_k = a_k + b_k i = (a_k + b_k j)$$

Python
 $\pm 1j$

$$\rightarrow e^{\lambda_k t} = e^{(a_k + b_k i)t} = e^{a_k t} (e^{b_k i t})$$



$\operatorname{Re}(\lambda_k)$: explodes or decays

Stability (continuous Time) $\dot{x} = Ax$

- Stable: $\operatorname{Re}(\lambda_k) < 0 \quad k = 1, \dots, n$
- Marginally stable: $\operatorname{Re}(\lambda_k) = 0 \quad \text{for some } k$
(others $\operatorname{Re}(\cdot) < 0$)
- Unstable $\operatorname{Re}(\lambda_k) > 0 \quad \text{for any } k$

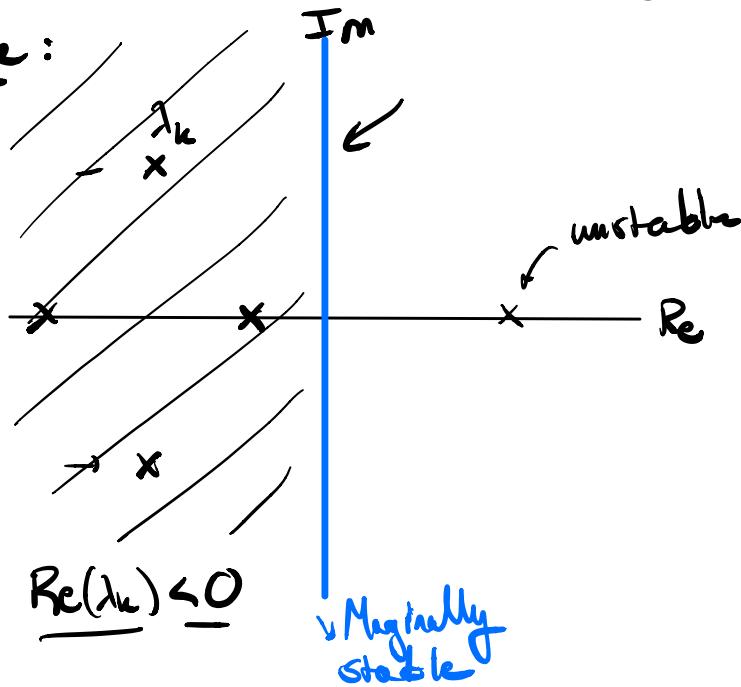
Complex Plane:

$$A \in \mathbb{R}^{n \times n}$$

A is stable

iff $\rho(A) \subset \text{OLHP}$

(spectrum of A)
subset



Solution to

$$\rightarrow [\dot{x} = Ax \quad x(0) = x^0 \Rightarrow x(t) = e^{At} x(0)] \leftarrow$$

Matrix Exponential:

$$\begin{aligned} e^{-At} &:= I + At + \frac{A^2 t^2}{2} + \frac{A^3 t^3}{3!} + \dots \quad \leftarrow \\ &= \sum_{k=0}^{\infty} (At)^k \frac{1}{k!} \end{aligned}$$

$$\frac{d}{dt} e^{At} = Ae^{At} \quad \text{taylor expansion of } e^{At}$$

$$\begin{aligned} \frac{d}{dt} \left(I + At + \frac{A^2 t^2}{2} + \frac{A^3 t^3}{3!} \right) &= A + A^2 \frac{2t}{2} + A^3 \frac{3t^2}{3!} \\ \frac{d}{dt} t^k &\rightarrow k t^{k-1} \\ &= A(I + At + A^2 \frac{t^2}{2!} + \dots) \end{aligned}$$

$$e^{At} = P e^{Dt} P^{-1} = P \begin{bmatrix} e^{At} & 0 \\ 0 & e^{2At} \end{bmatrix} P^{-1}$$

$$x(t) = e^{At} x(0) = P \begin{bmatrix} e^{At} & 0 \\ 0 & e^{2At} \end{bmatrix} P^{-1} \frac{x(0)}{z(0)}$$

$$z(t) = \bar{P} x(t) \dots$$

$e^{At} \in \mathbb{R}^{n \times n}$: State transition matrix
(for LTI dynamics)

$$x(t) = [e^{At}] x(0)$$

Note:

$$\rightarrow e^{At} = I + At + \frac{A^2 t^2}{2} + \frac{1}{3!} A^3 t^3 + \dots \longrightarrow$$

Cayley Hamilton: $A \in \mathbb{R}^{n \times n}$

$$\Rightarrow A^P = \beta_{n-1} A^{n-1} + \beta_{n-2} A^{n-2} + \dots + \beta_1 A^1 + \beta_0 I$$

$$C^{At} = \beta_{n_1}(t) A^{n-1} + \beta_{n_2}(t) A^{n-2} + \dots + \beta_1(t) A + \beta_0(t) I$$

for some $\beta_k(t) \dots$

Homework 3: prob 6 (reference)

Discrete Time Dynamics

(before) $\dot{x} = Ax + Bu$ (continuous time)

differential eqn ...

t : was a continuous variable (discrete time)

define a time step $\Delta t \dots$

" " " index $t' \dots$

$t = t' \Delta t$ t' : # of time steps

update equation

$$\rightarrow \underline{x(t'+1)} = \underline{A'} \underline{x(t')} + \underline{B'} u(t') \leftarrow \text{good for computation}$$

\downarrow state at the next time step \downarrow state

usually just write

$$\underline{x(t+1)} = \underline{A} \underline{x(t)} + \underline{B} u(t) \leftarrow$$

Given $\dot{\underline{x}} = \underline{Ax} + \underline{Bu} \leftarrow \text{cont. time}$

how do we compute $\underline{x(t+1)} = \underline{A'} \underline{x(t')} + \underline{B'} u(t')$?

assume $u(t') = 0$: will relax later...

given $\dot{x}(t) = Ax(t)$

find A' such that $x(t'+1) = A'x(t')$

$$t = t'\Delta t$$

$$x(t) = e^{At}x(0)$$

$$x((t'+1)\Delta t) = e^{A((t'+1)\Delta t)}x(0)$$

$$= \underbrace{e^{A\Delta t}}_{e^{At}x(0)} e^{A(t'\Delta t)}x(0)$$

$$x(t'+1) = \underbrace{\frac{e^{A\Delta t}}{A'}}_{A'}x(t')$$

$$x(t'+1) = A'x(t')$$

$$\boxed{A' = \frac{e^{A\Delta t}}{\Delta t}}$$

how x evolves
over the time
interval Δt

Stability in Discrete Time:

$$\dot{x} = Ax \quad x^+ = A'x \quad \underline{A'} = \underline{e^{A\Delta t}}$$

stability \Rightarrow if $\lambda \in \text{spec}(A)$

$$\lambda \in \text{spec}(A) \quad \text{Re}(\lambda) < 0$$

$$\underline{\mu} = \underline{e^{\lambda\Delta t}} \in \underline{\text{spec}(A')}$$

Spectral
mapping
then..

$$\text{if } \text{Re}(\lambda) < 0 \Leftrightarrow |\underline{\mu}| = |e^{\lambda\Delta t}| < 1$$

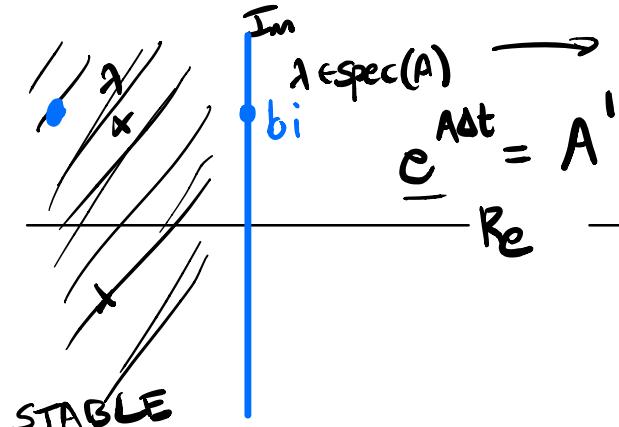
$$\lambda = a + bi \quad |\mu| = |e^{\lambda \Delta t}| = |e^{(a+bi)\Delta t}|$$

$$= |e^{a\Delta t} e^{bi\Delta t}|$$

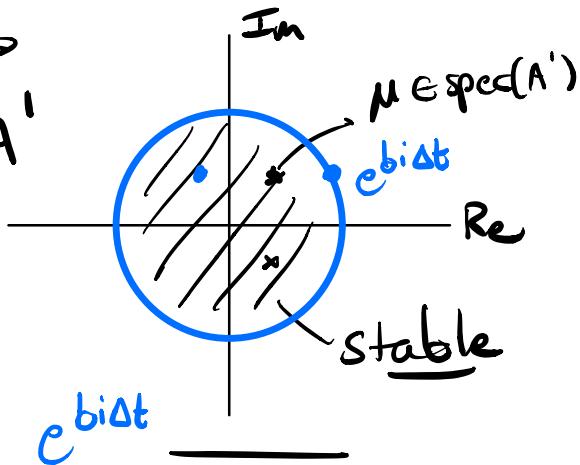
$$= |e^{a\Delta t}| |e^{bi\Delta t}|$$

$$= |e^{a\Delta t}|^1$$

Continuous Time:



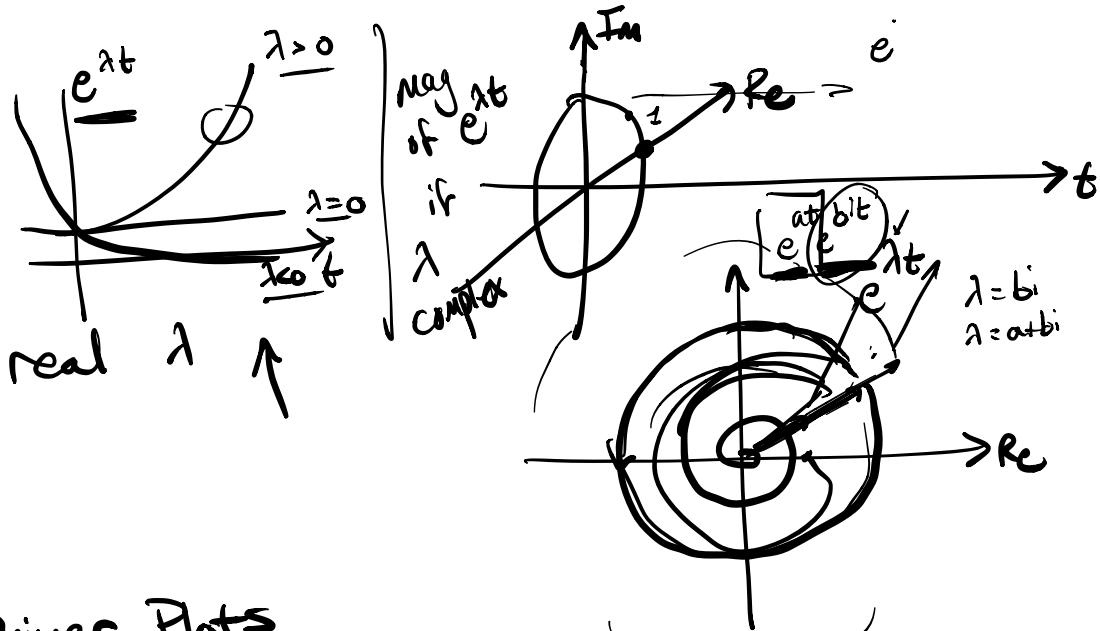
Discrete Time



Stability (Discrete Time)

$$x^+ = A'x \quad \mu \in \text{Spec}(A')$$

- stable: $|\mu| < 1$ for all $\mu \in \text{spec}(A')$
- marg. stable: $|\mu| = 1$ for some μ
- unstable: $|\mu| > 1$ for some μ



Quiver Plots

$$\dot{x} = Ax \quad A \in \mathbb{R}^{2 \times 2}$$

eigenvalues of 2×2 matrices ...

$$A = \begin{bmatrix} a & b \\ c & d \end{bmatrix} \quad \det(sI - A) = 0 \leftarrow$$

$$\det \begin{bmatrix} s-a & -b \\ -c & s-d \end{bmatrix} = 0$$

$$(s-a)(s-d) - bc = 0$$

$$s^2 - (a+d)s + ad - bc = 0 \leftarrow$$

$$\rightarrow s^2 - \underline{\text{Tr}(A)}s + \underline{\det(A)} = 0 \} \leftarrow$$

$\frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$

quadratic eqn \leftarrow

$$\lambda_{1,2} = \frac{\text{Tr}(A)}{z} \pm \sqrt{\left(\frac{\text{Tr}(A)}{z}\right)^2 - \det(A)}$$

average
diagonal
element

if $\det(A) = 0$ $\frac{\text{Tr}(A)}{z} \pm \sqrt{\left(\frac{\text{Tr}(A)}{z}\right)^2}$

~~sloppy~~

$$\lambda_{1,2} = \frac{\text{Tr}(A)}{z}, 0$$

if $0 < \det(A) < \left(\frac{\text{Tr}(A)}{z}\right)^2$ $\sqrt{\left(\frac{\text{Tr}(A)}{z}\right)^2 - \det(A)}$

$$\lambda_{1,2} = \frac{\text{Tr}(A)}{z} \pm \sqrt{\left(\frac{\text{Tr}(A)}{z}\right)^2 - \det(A)}$$

$\lambda_{1,2} > 0$
real

smaller in mag
than $\frac{\text{Tr}(A)}{z}$

$$\det(A) > \left(\frac{\text{Tr}(A)}{z}\right)^2 \Rightarrow \sqrt{\left(\frac{\text{Tr}(A)}{z}\right)^2 - \det(A)}$$

$$\Rightarrow \lambda_{1,2} = \frac{\text{Tr}(A)}{z} \pm (\text{imaginary})^2 < 0$$

$$Q\bar{A}Q' \sim \begin{bmatrix} \times & & \\ & \ddots & \\ & & \times \end{bmatrix}$$

$A \in \mathbb{R}^{2 \times 2}$

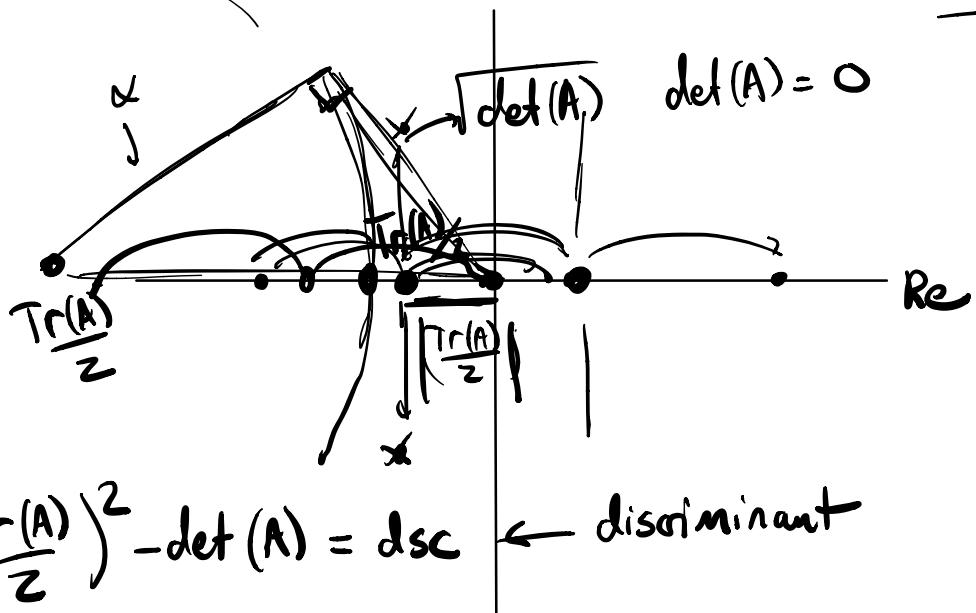
$$\lambda_{1,2} = \frac{\text{Tr}(A)}{2} \pm \sqrt{\left(\frac{\text{Tr}(A)}{2}\right)^2 - \det(A)}$$

Real

Im

$$\text{Tr} \frac{A}{2} > 0$$

\Rightarrow unstable

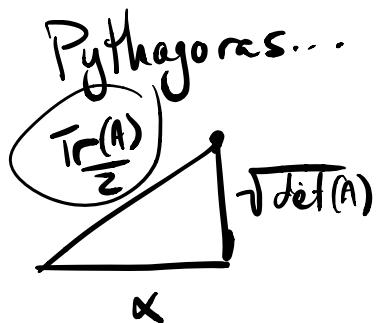


$$\lambda_{1,2} = \frac{\text{Tr}(A)}{2} \pm \alpha$$

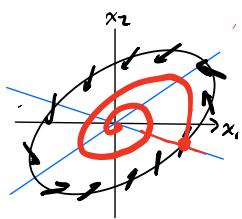
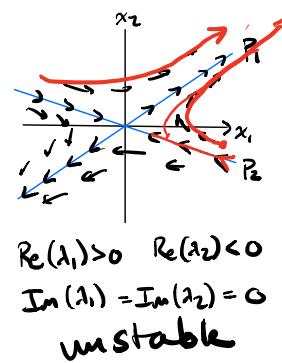
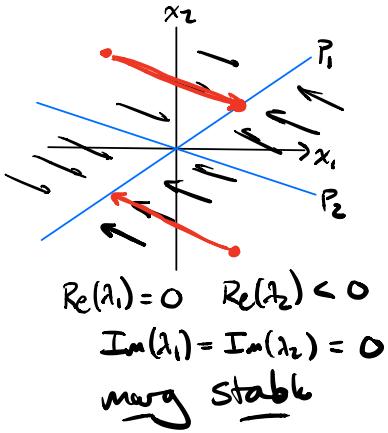
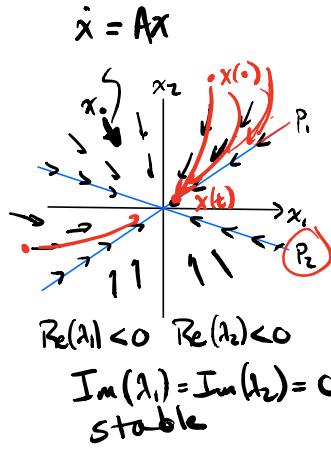
$$\text{where } \alpha^2 = \left(\frac{\text{Tr}(A)}{2}\right)^2 - \det(A)$$

$$\alpha^2 + \det(A) = \left(\frac{\text{Tr}(A)}{2}\right)^2$$

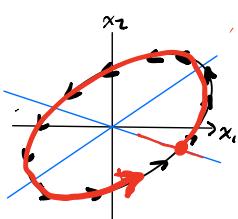
$$\alpha^2 + (\sqrt{\det(A)})^2 = \left(\frac{\text{Tr}(A)}{2}\right)^2$$



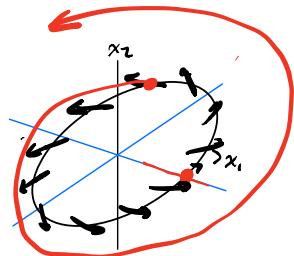
Quiver Plots $A \in \mathbb{R}^{2 \times 2}$ $\dot{x} = Ax$ $x \in \mathbb{R}^2$

$$\lambda_{1,2} \in \text{spec}(A)$$


$$\lambda_1 = a+bi \quad \lambda_2 = a-bi$$
 $b \neq 0$
 $a < 0$
stable



$$\lambda_1 = a+bi \quad \lambda_2 = a-bi$$
 $b \neq 0$
 $a = 0$
margin. stable

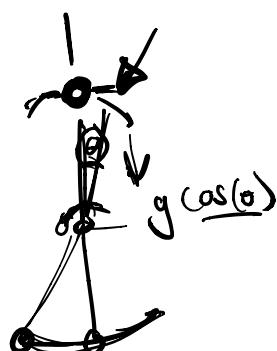


$$\lambda_1 = a+bi \quad \lambda_2 = a-bi$$
 $b \neq 0$
 $a > 0$
unstable

No damping



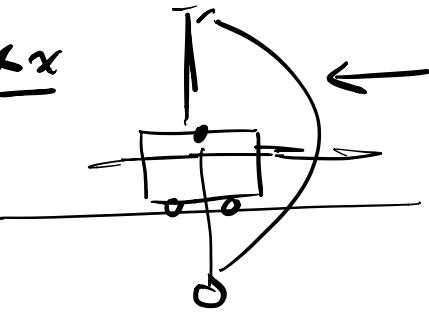
$$\dot{\vec{x}} = A\vec{x} + Bu$$
 $u = \sin(\omega t)$
 $\lambda = a+bi$



$$\dot{x} = Ax + Bu \quad u = Kx$$

$$\dot{x} = (A + BK)x \quad \leftarrow$$

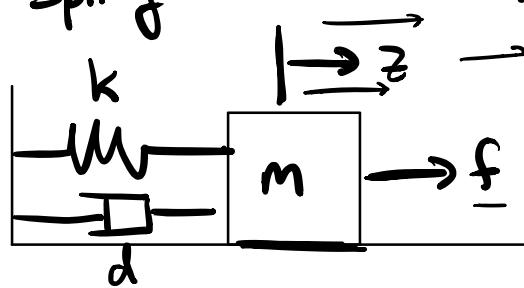
state matrix w/ feedback



Examples of Dynamics

- 2 exs.
- Spring - mass - damper
 - resistor - inductor - capacitor (RLC circuits)

1. Spring - mass - damper



k : spring constant d : damping coeff m : mass f : force
 $f_k = k z$ $f_d = d \dot{z}$ $\sum f = m \ddot{z}$ \underline{u}
 $f = ma$
Newton's 2nd law

Free Body Diagram

$\leftarrow Kz$ $\rightarrow f$ $\leftarrow d\dot{z}$

$$m \ddot{z} = f - k z - d \dot{z} \quad \leftarrow$$

$$\ddot{z} = \frac{f}{m} - \frac{k}{m} z - \frac{d}{m} \dot{z} \quad \rightarrow$$

$$\dot{x} = Ax + Bu$$

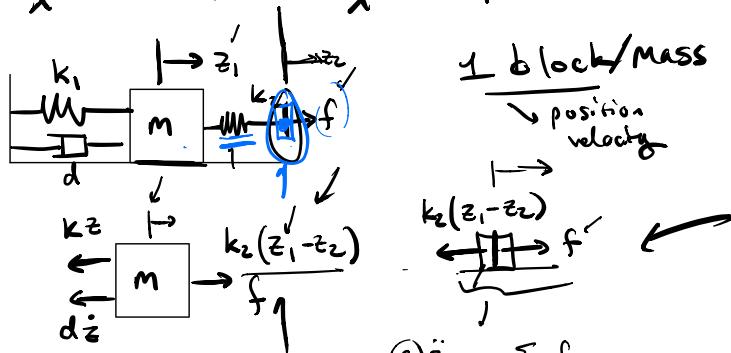
2nd order system: physics $\ddot{z} = \underline{\hspace{2cm}}$

$$\underline{x} = \begin{bmatrix} z \\ \dot{z} \end{bmatrix} \leftarrow \begin{array}{l} \text{position} \\ \text{velocity} \end{array}$$

$$\ddot{z} = \underline{\hspace{2cm}}$$

$$\dot{\underline{x}} = \begin{bmatrix} \dot{z} \\ \ddot{z} \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ -\frac{k}{m} & \frac{d}{m} \end{bmatrix} \begin{bmatrix} z \\ \dot{z} \end{bmatrix} + \begin{bmatrix} 0 \\ \frac{1}{m} \end{bmatrix} u$$

$$\dot{\underline{x}} = A \underline{x} + B u$$

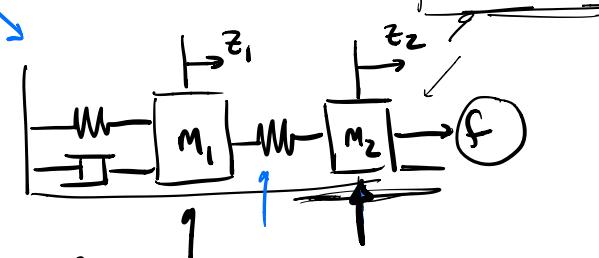


$$m \ddot{z}_1 = \sum f$$

$$\ddot{z}_2 = \sum f$$

$$0 = \sum f$$

$$k_2(z_1 - z_2) = f$$



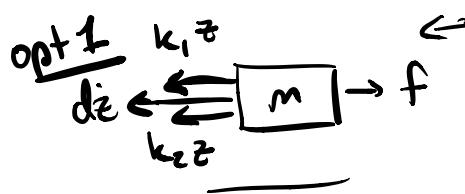
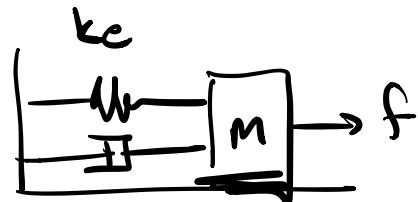
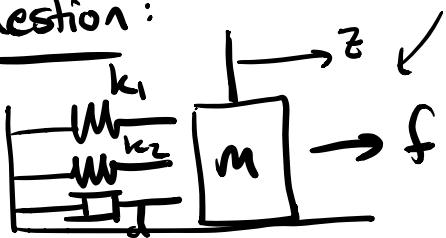
$$m_1 \ddot{z}_1 = \underline{\hspace{2cm}}$$

$$m_2 \ddot{z}_2 = \underline{\hspace{2cm}}$$

$$\underline{x} = \begin{bmatrix} z_1 \\ \dot{z}_1 \\ z_2 \\ \dot{z}_2 \end{bmatrix} \Rightarrow \begin{bmatrix} \dot{z}_1 \\ \ddot{z}_1 \\ \dot{z}_2 \\ \ddot{z}_2 \end{bmatrix} = \begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ \text{first block} & & & \\ 0 & 0 & 0 & 1 \\ \text{second block} & & & \end{pmatrix} \begin{bmatrix} z_1 \\ \dot{z}_1 \\ z_2 \\ \dot{z}_2 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix} u$$

2 blocks/masses \rightarrow 2 positions
2 velocities

Question:



opt 1 opt 2

springs in parallel

$$\rightarrow k_e = k_1 + k_2$$



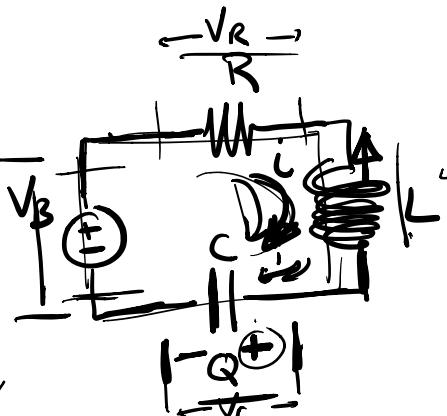
Springs in series

$$\frac{1}{k_e} = \frac{1}{k_1} + \frac{1}{k_2}$$

RLC:

Voltage rules

$$\begin{cases} V_R = Ri = R\dot{Q} \\ V_L = L \frac{di}{dt} = L\ddot{Q} \\ V_C = Q/C = CQ \end{cases}$$



R: resistance ('like damper')

L: inductance ('like mass')

C: capacitance ('like spring')
stores energy

Q: charge on capacitor ('like position')

i: current (velocity)

$$\dot{i} = \frac{dQ}{dt} = \dot{Q} \quad \ddot{i} = \ddot{Q}$$

Kirchoff's Laws

Current law (KCL)

Sum of currents
in/out of junction = 0

$$i = i_1 + i_2$$

voltage law (KVL)

Sum of voltages drops around loops = 0

$$V_B = V_R + V_L + V_C$$

$$V_B = R\dot{Q} + L\ddot{Q} + CQ$$

$$X = \begin{bmatrix} \dot{Q} \\ Q \end{bmatrix} \begin{matrix} \leftarrow \text{charge} \\ \leftarrow \text{current} \end{matrix}$$

$$L \ddot{Q} = -R\dot{Q} - CQ + v_B$$

$$\ddot{Q} = -\frac{C}{L}Q - \frac{R}{L}\dot{Q} + \frac{1}{L}v_B$$

$$\dot{x} = \begin{bmatrix} \dot{Q} \\ \ddot{Q} \end{bmatrix} = \underbrace{\begin{bmatrix} 0 & 1 \\ -\frac{C}{L} & -\frac{R}{L} \end{bmatrix}}_A \underbrace{\begin{bmatrix} Q \\ \dot{Q} \end{bmatrix}}_x + \underbrace{\begin{bmatrix} 0 \\ \frac{1}{L} \end{bmatrix}}_B u$$

ca. state related to something w/
momentum / inertia / "memory"

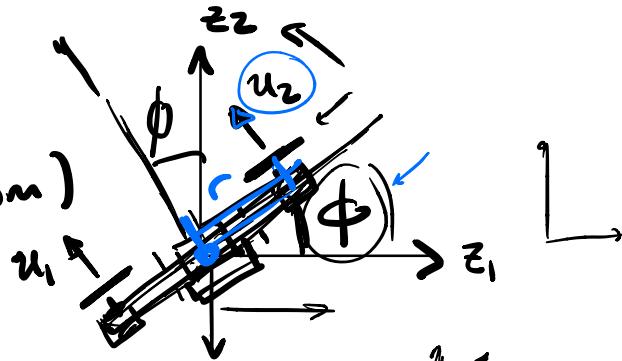


Simple Nonlinear Quadrotor (Drone)

2D

3 DoF (degrees of freedom)

$$x \in \mathbb{R}^6$$



$$\boxed{\sum f = ma}$$

$$\begin{aligned} m\ddot{z}_1 &= -(u_1 + u_2) \sin \phi && \text{gravity} \\ m\ddot{z}_2 &= (u_1 + u_2) \cos \phi - mg && \end{aligned}$$

linear acceleration

→ 3D position
 → 3D orientation
 → 6 DoF
 degrees of freedom

$$\boxed{\sum T = I\ddot{\phi}}$$

sum of torques moment of inertia angular acceleration (3D)

$$x \in \mathbb{R}^{12}$$

$$I\ddot{\phi} = r u_2 - r u_1 = r(u_2 - u_1)$$

Dynamics

$$x = \begin{bmatrix} z_1 \\ z_2 \\ \dot{\phi} \\ \dot{z}_1 \\ \dot{z}_2 \\ \ddot{\phi} \end{bmatrix}$$

$$\begin{aligned} \dot{w}_1 &= \frac{u_1 + u_2}{r} \\ \dot{w}_2 &= \frac{u_2 - u_1}{r} \end{aligned}$$

$$\begin{bmatrix} \dot{z}_1 \\ \dot{z}_2 \\ \dot{\phi} \\ \ddot{z}_1 \\ \ddot{z}_2 \\ \ddot{\phi} \end{bmatrix} = \begin{bmatrix} \dot{z}_1 \\ \dot{z}_2 \\ \dot{\phi} \\ -\frac{1}{m} \sin \phi (u_1 + u_2) \\ \frac{1}{m} \cos \phi (u_1 + u_2) - g \\ \mp (u_2 - u_1) \end{bmatrix}$$

Matching methods

- Newtonian eqns.
- Lagrangian → energy
take derivatives